CROSSWORD SOLVER
57,000 words plus anagrams

20W AMPLIFIER MODULE
Versatile, wide band, low distortion

DAB AERIAL
Inexpensive quarter-wave design

SPECIAL SERIES
BACK TO LOGIC BASICS
Water Level Detector
Burglar Alarm
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150-200 WATT INFRA RED TORCHES
Infrared searchguard 1 infrared plastic brand new with recharged lamp. 100mm diameter lens, 200mm body length. 55 watt. built 1, 000 candle power (as an indication of relative power) supplied with, 100mm diameter lens, infra red cable plug in. Chances are you have to top off a set like this? Package it in a top grain leather zippered case. Part: LPP50 - Price £45.00

4x28 £15.32 Other models available up to £250   www.airpistol.co.uk

170lbs (77kgs) in weight before being pulled off. These on a steel beam running through the moon. £23.10 REF TIDEC

Acheive up to 3km. Cameras transmitter, receiver, 12.5m cable channels 224.25mhz-49.75mhz-91.75mhz VHF channels - 50lb draw weight. Aimpoint sight  50lb draw weight  150ft accuracy Adjustable rear catch  Supplied with three fixing screws. Camera also has wireguard 1. Also available, 70watt @ 49.75mhz-91.75mhz VHF channels - 50lb draw weight. Aimpoint sight  50lb draw weight  150ft accuracy Adjustable rear catch  Supplied with three fixing screws. Camera also has

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The unit measures 170x(77x5) in weight before being pulled off. With keeper. £21.35 REF MAD01

IR transmitter, receiver and camera unit. £99.00. Contains four channel switchable camera with built in audio, six IR led’s and four channel switchable receiver, 2 power supplies, cables, connectors and mounting bracket. £99.00 Wireless Transmitter Black and white camera (75x5525mm) Bullet 4 channel transmitter (switchable) Audio built into 6 IR Leds. Bracket Power supply 30 m range Wireless Receiver 4 channel (switchable) Accessory and scart adapter Power supply and Manual £99.00 ref C024

This miniature Stirling Cycling Engine measures 7” x 4” x 4” and is completely built-in bulb aluminum Red firehood and chassis mounted on a green base, the all-metals engine is currently running at speeds in excess of 1,000 RPM attract attention and creates awe wherever it is displayed. This model comes completely assembled and ready to use. Back Light 4x28 £15.32 Other models available up to £250   www.airpistol.co.uk

Part: LPP07 - Price £39.00

Comma steamer lamp, supplied with fuel and everything you need (apart from water and a match) £85 REF 1312 more models at www.mamodspares.co.uk

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LOCK PICK SETS 16, 32 AND 60 PIECE SETS
This set is deluxe in every way! It includes a nice assortment of rakes, hooks, diamonds, two double ended picks, a broken key extractor, and three tension wrenches. And just how do you top off a set like this? Package it in a top grain leather zipper case. Part: LPP05 - Price £45.00

This 32 piece set includes an array of hooks, rakes, diamonds, balls, extractors, tension tools... and comes housed in a zipper top grain leather case. If you like choices, go for this one! Part: LPP06 - Price £85.00

If you want to run towards the biggest pick set you can find, here it is. This 66 piece set includes an array of hooks, rakes, diamonds, balls, extractors, tension tools... and comes housed in a zipper top grain leather case. If you like choices, go for this one! Part: LPP07 - Price £39.00

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PIC Training & Development System

The best place to start learning about microcontrollers is the PIC16F84. This is easy to understand and very popular with construction projects. Then continue on using the more sophisticated PIC16F877 family.

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Our complete PIC training and development system consists of our universal mid range PIC programmer, a 360 page book covering the PIC16F84, a 262 page book introducing the PIC16F877 family, and a suite of programmes to run on a PC. The module is an advanced design using a 28 pin PIC16F870 to handle the timing, programming and voltage switching requirements. The module has two ZIF sockets and an 8 pin socket which between them allow most mid range 8, 18, 28 and 40 pin PICs to be programmed. The plugboard is wired with a 5 volt supply. The software is an integrated system comprising a text editor, assembler, debugger, simulator and programming software. The programming is performed at 5 volts, verified with 2 volts or 3 volts applied and verified again with 5 volts applied to ensure that the PIC is programmed correctly over its full operating voltage. DC version for UK, battery version for overseas. UK orders include a plugtop power supply.

Universal mid range PIC programmer module
+ Book Experimenting with PIC Microcontrollers
+ Book Experimenting with the PIC16F877 (2nd edition)
+ Universal mid range PIC software suite
+ PIC16F84 and PIC16F870 test PICs ............................ £159.00
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Experimenting with PIC Microcontrollers

This book introduces the PIC16F84 and PIC16C711, and is the easy way to get started for anyone who is new to PIC programming. We begin with four simple experiments, the first of which is explained over ten and half a pages assuming no starting knowledge except the ability to operate a PC. Then having gained some practical experience we study the basic principles of PIC programming, learn about the 8 bit timer, how to drive the liquid crystal display, create a real time clock, experiment with the watchdog timer, sleep mode, beeps and music, including a rendition of Beethoven’s Für Elise. Finally there are two projects to work through, using the PIC16F84 to create a sinewave generator and investigating the power taken by domestic appliances. In the space of 24 experiments, two projects and 56 exercises the book works through from absolute beginner to experienced engineer level.

Hardware & Ordering Information

The programmer module for both systems connects to the serial port of your PC (COM1 or COM2). All our software referred to in this advertisement will operate within Windows 98, XP, NT, 2000 etc.

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PIC Project Modules

Our PIC Training & Development System is the ideal way for any newcomer to start learning about PIC microcontrollers. Now we have created our PIC Project Modules System to help with your next stage of learning.

The new system consists of five modules, a new book featuring one of the latest PIC Microcontrollers, software to run on your PC with ready made library routines, interconnecting cables and plugtop power supply (UK only):-

Module 1 - Programmer Module with PIC programming software ........................................ £49.50
Module 2 - Display Driver Module ............................................................................................. £43.30
Module 3 - Motor Control Module .............................................................................................. £28.50
Module 4 - General I/O Module .................................................................................................. £24.70
Module 5 - RS-232 Module with PC assembler software .......................................................... £37.60

Book PIC Project Modules ........................................................................................................... £20.00
Plugtop PSU for UK. ..................................................................................................................... £4.00
PC serial lead (9 way D) ............................................................................................................. £3.80
Two 10 way interconnecting leads ............................................................................................. £6.00

Total price for the complete system. ......................................................................................... £135.00

The Motor Control Module although only 70mm by 42mm is the powerful king pin. Two outputs can each control a DC motor up to 12 volts at 4 amps continuous (or be used to switch DC for any other use such as mains switching relays). The speed of the two motors can be remotely controlled using the onboard serial port to connect directly to the Display Driver Module with its 16 character by 2 line display and keypad, or connected to your PC via the RS-232 module (40mm x 45mm). If you want to remotely control more motors or switch more relays that is no problem – daisy chain modules into the serial link and programme each of them with a unique code. The book explains how to do it.

The General I/O Module also has a serial port for daisy chaining into the same system. It has 3 CMOS or analogue inputs (connecting to the 10 bit analogue to digital converter), and two high current 5 volt outputs for switching relays or motors, or which can be linked to on board inductors for generating step up voltages or TENS or muscle exercise waveforms.

Modules 1, 2 and 3 have a DC input socket and regulator. One input will run the whole chain.

For the latest information and pictures see our web site. Only sold as a complete system.
NEXT MONTH

PIC ULTRASONIC RADAR
Listen to the landscape – this PIC controlled Ultrasonic Radar scanning module is intended for use with mobile robots. It uses a PIC microcontroller and a stepper motor, with optional serial interfacing to a modern PC (Win 95, 98, ME or XP compatible) with Visual Basic 6 (VB6) providing a sophisticated visual display.

Whilst the design can be used as a standalone system, with or without PC interfacing, it is intended for use as a basic electronic framework whose software can be modified by readers to tailor it for use with their own mobile robot models. It is, for example, ripe for integrating with Owen Bishop’s recent Smart Karts robot buggies.

SUPER-EAR AUDIO TELESCOPE
Super-Ear has been designed to incorporate a home-constructed parabolic element which boosts the sensitivity of an electret microphone for picking up sound at a distance. For example, as utilised in wildlife studies and, dare it be said, for eavesdropping on conversations from afar!

Most readers will be familiar with satellite dish antennas in the shape of a parabola. Whereas a true parabola has a precise mathematical definition, most items approximating to this shape and with a reflective surface can be used to “catch” sound. Sound waves travelling more or less parallel from a distant source strike or “illuminate” the parabolic element. These in turn are re-directed to a focal point at which the microphone is placed. In effect, this captures the targeted audio. The received input signal is then amplified as smoothly as possible by a sensitive circuit.

RADIO CONTROLLED MODEL SWITCHER
This radio controlled (RC) switcher has been designed for use on a spare RC transceiver channel to effect on/off power switching to an RC model or other device. The maximum switching current is set to about 1A, at a safe maximum supply voltage of 24V d.c. A larger current could be controlled with the additional use of a relay.

The author’s previous designs for RC switchers included a number of monostables to control the circuit trigger timing. These circuits had no hysteresis and were prone to jitter at the trigger point. The circuit presented here is PIC controlled and has been designed to avoid this problem, and to generally improve performance and reliability.

BACK TO BASICS - 3
• Scarecrow • Digital Switch

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PIC & ATMEAL Programmers

We have a wide range of low cost PIC and ATMEAL Programmers. Complete range and documentation available from our web site.

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- Leads: Parallel (LDC136) £4.95 / Serial (LDC441) £4.95 / USB (LDC644) £2.95

NEW! USB ‘All-Flash’ PIC Programmer
USB PIC programmer for all ‘Flash’ devices. No external power supply making it truly portable. Supplied with box and Windows Software. ZIF-Socket and USB Plug A-B lead not incl.
Kit Order Code: 3128KT – £34.95
Assembled Order Code: AS3128 – £44.95

Enhanced “PICCALL” ISP PIC Programmer
Will program virtually ALL 8 to 40 pin PICs plus certain ATMEAL, AVR, SCENIX SX and EEPROM 24C devices. Also supports In System Programming (ISP) for PIC and ATMEAL AVRs. Free software. Blank chip auto detect for super fast bulk programming. Requires a 40-pin wide ZIF socket (not included)
Assembled Order Code: AS3144 – £54.95

ATMEAL 89xxx Programmer
Uses serial port and any standard terminal comms program. 4 LEDs display the status. ZIF sockets not included. Supply: 12VDC
Kit Order Code: 3123KT – £29.95
Assembled Order Code: AS3123 – £34.95

NEW! USB & Serial Port PIC Programmer
USB/Serial connection. Header cable for ICSP. Free Windows software. See website for PICs supported. ZIF Socket and USB Plug A-B lead extra. 18VDC.
Kit Order Code: 3149KT – £34.95
Assembled Order Code: AS3149 – £49.95

Introduction to PIC Programming
Go from a complete PIC beginner to burning your first PIC and writing your own code in no time! Includes a 49-page step-by-step Tutorial Manual. Programming Hardware (with LED bench testing section), Win 3.11–XP Programming Software (will Program, Read, Verify & Erase), and a reprintable PIC16F84A that you can use with different code (4 detailed examples provided for you to learn from).
Connects to PC parallel port.
Kit Order Code: 3081KT – £14.95
Assembled Order Code: AS3081 – £24.95

ABC Maxi AVR Development Board
The ABC Maxi board has an open architecture design based on Atmel’s AVR AT90S8535 RISC microcontroller and is ideal for developing new designs.
Features:
- 8Kb of In-System Programmable Flash (1000 write/erase cycles) • 512 bytes internal SRAM • 512 bytes EEPROM • 8 analogue inputs (range 0-5V) • 4 Opto-isolated Outputs (I/Os are bi-directional with internal pull-up resistors) • Output buffers can sink 20mA current (direct I.e.d. drive) • 4 x 12A open drain MOSFET outputs • RS485 network connector • 2-16 LCD Connector • 3·5mm Speaker Jack • Supply: 9-12VDC. The ABC Maxi STARTER PACK includes one assembled Maxi Board, parallel and serial cables, and Windows software CD-ROM featuring an Assembler, BASIC compiler and in-system programmer.
Order Code ABCMAXISP – £99.95
The ABC Maxi boards only can also be purchased separately at £79.95 each.

Controllers & Loggers

Here are just a few of the controller and data acquisition and control units we have. See website for full details. Suitable PSU for all units: Order Code PSU445 – £8.95

Rolling Code 4-Channel UHF Remote
State-of-the-Art. High security. 4 channels. Momentary or latching relay output. Range up to 40m. Up to 15 TXs can be learned by one RX (kit includes one Tx but more available separately). 4 indicator LEDs.
Rx: PCB 77x85mm, 12VDC/6mA (standby).
Two & Ten Channel versions also available.
Kit Order Code: 3180KT – £41.95
Assembled Order Code: AS3180 – £49.95

Computer Temperature Data Logger
Serial port 4-channel temperature logger. °C or °F. Continuously logs up to 4 separate sensors located 200m+ from board. Wide range of free software applications for storing/using data. PCB just 68x68mm. Powered by PC. Includes one DS1820 sensor and four header cables.
Kit Order Code: 3145KT – £19.95
Assembled Order Code: AS3145 – £26.95
Additional DS1820 Sensors – £3.95 each

NEW! DTMF Telephone Relay Switcher
Call your phone number using a DTMF phone from anywhere in the world and remotely turn on/off any of the 4 relays as desired. User settable Security Password, Anti-Tamper, Rings to Answer, Auto Hang-up and Lockout. Includes plastic case. 130 x 110 x 30mm. Power: 12VDC.
Kit Order Code: 3140KT – £39.95
Assembled Order Code: AS3140 – £49.95

Serial Port Isolated I/O Module
Computer controlled 8-channel relay board. SA mains rated relay outputs and 4 opto-isolated digital inputs (for monitoring switch states, etc). Useful in a variety of control and sensing applications. Programmed via serial port (use our new Windows interface, terminal emulator or batch files). Serial cable can be up to 35m long. Includes plastic case 150 x 100 x 30mm. Power: 12VDC/500mA.
Kit Order Code: 3108KT – £54.95
Assembled Order Code: AS3108 – £64.95

Infra-red RC 12-Channel Relay Board
Control 12 on-board relays with included infra-red remote control unit. Toggle or momentary. 15m+ range. 112 x 122mm.
Supply: 12VDC/0.5A.
Kit Order Code: 3145KT – £41.95
Assembled Order Code: AS3142 – £51.95

PC Data Acquisition & Control Unit
Monitor and log a mixture of analogue and digital inputs and control external devices via the analogue and digital outputs. Monitor pressure, temperature, light intensity, weight, switch state, movement, relays, etc. with the appropriate sensors (not supplied). Data can be processed, stored and the results used to control devices such as motors, sirens, relays, servo motors (up to 11) and two stepper motors.
Features:
- 1 Analogue Inputs – 0-5V, 10 bit (5mV/step)
- 16 Digital Inputs – 20mA max. Protection 1K in series
- 1 Analogue Output – 0-2.5V or 0-10V. 8 bit (20mV/step)
- 4 Opto-Isolators – Open collector, 500mA, 33V max
- Custom box (140 x 110 x 35mm) with printed front & rear panels
- Windows software utilities (3-1 to XP) and programming examples
- Supply: 12V DC (Order Code PSU203)

Kit Order Code: 3093KT – £69.95
Assembled Order Code: AS3093 – £99.95

Most items are available in kit form (KT suffix) or pre-assembled and ready for use (AS prefix).
**NEW! EPE Ultrasonic Wind Speed Meter**

Solid-state design wind speed meter (anemometer) that uses ultrasonic techniques and has no moving parts and does not need calibrating. It is intended for sports-type activities, such as track events, sailing, hang-gliding, kite and model aircraft flying, to name but a few. It can even be used to monitor conditions in your garden. The probe is pointed in the direction from which the wind is blowing and the speed is displayed on an LCD display.

**Specifications**
- Units of display: metres per second, feet per second, kilometres per hour and miles per hour
- Resolution: Nearest tenth of a metre
- Range: Zero to 50mph approx.

Based on the project published in Everyday Practical Electronics, Jan 2003. We have made a few minor design changes (see web site for full details). Power: 9VDC (PP3 battery or Order Code PSU345).

Main PCB: 50 x 83mm.

Kit Order Code: 3166KT – £34.95

**NEW! Audio DTMF Decoder and Display**

Detects DTMF tones via an on-board electret microphone or direct from the phone lines through the onboard audio transformer. The numbers are displayed on a 16-character, single line display as they are received. Up to 32 numbers can be displayed by scrolling the display left and right. There is also a serial output for sending the detected tones to a PC via the serial port. The unit will not detect numbers dialled using pulse dialling. Power: 12-14V DC, 5A.

Circuit is microcontroller based.

Supply: 9-12V DC (Order Code PSU345).

Main PCB: 55 x 95mm.

Kit Order Code: 3153KT – £17.95

Assembled Order Code: AS3153 – £29.95

**NEW! EPE PIC Controlled LED Flasher**

This versatile PIC-based LED or filament bulb flasher can be used to flash from 1 to 160 LEDs. The user arranges the LEDs in any pattern they wish. The kit comes with 8 superbright red LEDs and 8 green LEDs. Based on the Versatile PIC Flasher by Steve Challinor, EPE Magazine Dec ’02. See website for full details. Board Supply: 9-12V DC. LED supply: 9-45V DC (depending on number of LED used). PCB: 43 x 54mm.

Kit Order Code: 3169KT – £10.95

**3 Watt FM Transmitter**

Small, powerful FM transmitter. Audio preamp stage and three RF stages deliver 3 watts of RF power. Can be used with the electret microphone supplied or any line level audio source (e.g. CD or tape OUT, mixer, sound card, etc). Aerial can be an open dipole or Ground Plane. Ideal project for the novice wishing to get started in the fascinating world of FM broadcasting. 45 x 145mm.

Kit Order Code: 1028KT – £22.95

Assembled Order Code: AS1028 – £34.95

**25 Watt FM Transmitter**

Four transistor based stages with a Philips BLY89 (or equivalent) in the final stage. Delivers a mighty 25 Watts of RF power. Accepts any line level audio source (input sensitivity is adjustable). Antenna can be an open dipole, ground plane, 5/8, J, or YAGI configuration. Supply 12-14V DC, 5A.

Supplied fully assembled and aligned – just connect the power and audio inputs. 70 x 220mm.

Order Code: 1031MK – £124.95

**MMTX® Micro-Miniature 9V FM Room Bug**

Our best selling bug! Good performance. Just 25 x 15mm. Sold to detective agencies worldwide. Small enough to hide just about anywhere. Operates at the ‘less busy’ top end of the commercial FM waveband and also up into the more private Air band. Range: 500m. Supply: PP3 battery.

Kit Order Code: 3032KT – £9.95

Assembled Order Code: AS3032 – £17.95

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Our most powerful room bug. Very impressive performance. Clear and stable output signal thanks to the extra circuitry employed. Range: 1000m @ 9V. Supply: 6-12V DC (9V PP3 battery clip supplied). 70 x 15mm.

Kit Order Code: 3033KT – £9.95

Assembled Order Code: AS3033 – £17.95

**MTTX® Miniature Telephone Transmitter**

Attach anywhere along phone line. Tune a radio into the signal and hear exactly what both parties are saying. Transmits only when phone is used. Clear, stable signal. Powered from phone line so completely maintenance free once installed. Requires no aerial wire – uses phone line as antenna. Suitable for any phone system worldwide. Range: 300m. 20 x 45mm.

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Assembled Order Code: AS3016 – £13.95

**10W Stereo Amplifier**

Delivers a mighty 10 Watts of RF power. Can be used with any line level audio source (input sensitivity is adjustable). Antenna can be an open dipole, ground plane, 5/8, J, or YAGI configuration. Supply 12-14V DC, 5A.

Supplied fully assembled and aligned – just connect the power and audio inputs. 70 x 220mm.

Order Code: 3118KT – £124.95

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- PIC Toolkit Mk3 (TK3 hardware construction details), John Becker, Oct ’01
- PIC Toolkit TK3 for Windows (software details), John Becker, Nov ’01

Plus these useful texts to help you get the most out of your PIC programming:

- How to Use Intelligent L.C.D.s, Julyan Ilett, Feb/Mar ’97
- PIC16F87x Microcontrollers (Review), John Becker, April ’99
- Using PICs and Keypads, John Becker, Jan ’01
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- Asynchronous Serial Communications (RS-232), John Waller, unpublished
- Using PIC Facilities in the PIC16F877, John Waller, unpublished
- Using Serial EEPROMs, Gary Moulton, unpublished
- Additional text for EPE PIC Tutorial V2, John Becker, unpublished

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Windoze

In a way it’s reassuring to know that others have problems with computers – see my Editorial last month – and when those “others” are none other than Bill Gates and Microsoft then, I’m sorry, but it is quite pleasing. They have, after all, been responsible for the world of computer crashes – along with plenty of other software providers.

I’m referring to the multimedia demonstration that Bill Gates presided over – or rather got red-faced over – at the giant Consumer Electronics Show in Las Vegas recently. Bill was using the platform to promote Windows for all forms of entertainment but everything went wrong and all the Microsoft IT support engineers – amongst the best in the world (?) – who had set up the demonstration finished with egg on their faces and presumably a major dressing down from their boss.

Little wonder that the idea of using a PC to view TV, DVDs, play CDs etc., seems to generate little interest. You can read the story in our News pages this month.

Coathanger Aerials

One of our projects this month is a little unusual for us in that it employs no “electronic” components and is, in fact, little more than the coathanger “aerials” you sometimes see on cars where the original telescopic aerial has been broken or vandalised. Having said that, the design of our DAB aerial is quite sophisticated and will yield excellent results for little effort and outlay.

It is, in fact, quite surprising what can be achieved with five lengths of enamelled copper wire, a small piece of p.c.b. material and a connector. With the increasing popularity of easy cars where the original telescopic aerial has been broken or vandalised. Having said that, the design of our DAB aerial is quite sophisticated and will yield excellent results for little effort and outlay.

You don’t necessarily need a microcontroller and a host of components to achieve something useful. A point also amply illustrated by the Burglar Alarm in our Back To Basics series. However, just try designing our Crossword Solver without a microcontroller to see why we find them so useful for some projects – horses for courses.

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Constructional Project

Crossword Solver

Mike Hibbett

Even doing The Times could become a doddle!

If, like the author, you are a crossword puzzle fan, you will have frequently found yourself stuck on words where you have a few letters but no ideas. A dictionary is of little use if you do not have the letters at the beginning of the word.

The Crossword Solver was created to help out, while demonstrating how easy it is for a PIC to index large memory devices quickly and efficiently. The Crossword Solver stores a large dictionary – over 57,000 words – in a small flash memory i.c. Using a simple keypad you can enter the letters you do know for a word and the Crossword Solver will scan the dictionary and display all the words that match. It's very fast, taking only a few milliseconds to find each word.

Another feature is the anagram solver – type in the letters of the anagram, and the Crossword Solver will display all the words that use combinations of those letters. The results can be surprising – “Elvis” for example gives “Evils Lives”!

The device is handheld and battery powered. It uses an efficient 3V to 5V converter which enables the device to operate from two AAA cells (3V), giving over 100 hours of continuous use.

Optimisation

If the list of words were to be stored in the memory in simple alphabetical order, as in a dictionary, it would take the PIC several seconds to find each word. Some optimisation is required! The first optimisation comes from the fact that the length of the unknown word is known, so the words are stored in length order.

A small table at the beginning of memory holds the index of the start of each word list, so the PIC can quickly jump to the first word of a given length. Then the PIC simply reads each word in turn, and compares the word against the “template” entered by the user.

The PIC takes just 16 instructions to read a character from memory. Running at 20MHz, as set by crystal X1, it can test a five letter word every 16μs – fast enough that you are unlikely to notice the delay!

How It Works

The circuit diagram for the main aspect of the Crossword Solver is shown in Fig. 1. Device IC3 is a step-up voltage converter that gives a regulated 5V supply from two 1.5V cells. Switch S5 turns on this supply. The MAX619 used for IC3 is a wonderfully simple voltage step-up chip to use because it only requires four capacitors – no inductors or special diodes.

Microcontroller IC1 is a PIC16F877 that manages the user input, searching of the dictionary and display of the results on the alphanumerical i.e.d., X2. Preset VR1 is used to adjust the i.e.d.'s screen contrast.

IC2 is a non-volatile EPROM (Electrically Programmable Read Only Memory) chip that holds the dictionary. The dictionary is coded into the chip in a special format, more on that later. The memory has a capacity of over 500,000 characters, more than enough for a 57,000 word dictionary. The chip is a flash device that can be programmed in circuit if required, via connector J5.

The PIC is very well utilised in this design; all I/O pins have been assigned. The “keyboard”, switches S1 to S4, is accessed via connector J2 multiplexed with the memory and i.e.d. data bus by using transistors TR1 to TR4 as open collector drivers. IC1 pin RA5 is used to keep the keys effectively high-impedance during i.e.d. or flash accesses to avoid corrupting data transfers.

Ports B, D and E of the PIC are used exclusivly as the address bus to the memory chip, but there is an almost random assignment of pin connections to the memory chip’s address bus. This is to allow for the simplest p.c.b. layout between the two devices. The actual order of the memory pins is of no importance to the software. Port C provides the I/O (input/output) data connections to the memory.

Construction

The component and track layout details for the printed circuit board are shown in Fig.2. This board is available from the EPE PCB Service, code 499.

When assembling the p.c.b., start by placing the four wire links, then the i.c. sockets, resistors, capacitors and the remaining components, including switches, but excluding the i.e.d. module at this stage. Pin header terminals should be fitted for the power, i.e.d., EPROM Flash Mode, and switches S1 to S4 connections. The i.e.d. requires two headers, since this also simplified the p.c.b. design. Do not fit the i.e.s. or connect the i.e.d. yet.

Once the board has been built and thoroughly checked, apply 3V to the supply pins (connector J1) and check that +3V appears at IC3 pin 2. Remove power and fit IC3. Apply power, and check for +5V at output pin 3 of IC3, at IC1 socket pins 11 and 32, and IC2 socket pin 32.
Fig. 1. Complete circuit diagram for the Crossword Solver

<table>
<thead>
<tr>
<th>COMPONENTS</th>
<th>COST</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Main Unit</strong></td>
<td></td>
</tr>
<tr>
<td><strong>Resistors</strong></td>
<td></td>
</tr>
<tr>
<td>R1 to R9 4k7 (9 off)</td>
<td></td>
</tr>
<tr>
<td>All 0.25W 5% carbon film</td>
<td></td>
</tr>
<tr>
<td><strong>Potentiometer</strong></td>
<td></td>
</tr>
<tr>
<td>VR1 4k7 min. preset, round</td>
<td></td>
</tr>
<tr>
<td><strong>Capacitors</strong></td>
<td></td>
</tr>
<tr>
<td>C1, C2 220n ceramic disc, 5mm pitch (2 off)</td>
<td></td>
</tr>
<tr>
<td>C3, C4 10µ elect or tantalum, radial, 16V (2 off)</td>
<td></td>
</tr>
<tr>
<td><strong>Semiconductors</strong></td>
<td></td>
</tr>
<tr>
<td>TR1 to TR4 BC549C npn transistor (4 off)</td>
<td></td>
</tr>
<tr>
<td>PIC16F877-20 microcontroller, pre-programmed (see text)</td>
<td></td>
</tr>
<tr>
<td>IC2 29F040B EPROM, 120ns or 90ns programmed (see text)</td>
<td></td>
</tr>
<tr>
<td>IC3 MAX619 step-up voltage converter</td>
<td></td>
</tr>
<tr>
<td><strong>Miscellaneous</strong></td>
<td></td>
</tr>
<tr>
<td>X1 20MHz crystal</td>
<td></td>
</tr>
<tr>
<td>X2 2-line, 16 character (per line), alphanumeric l.c.d. module</td>
<td></td>
</tr>
<tr>
<td>S1 to S4 s.p. push-to-make switch (4 off)</td>
<td></td>
</tr>
<tr>
<td>S5 min. s.p.s.t. switch, slide or toggle</td>
<td></td>
</tr>
<tr>
<td>Printed circuit board, available from the EPE PCB Service, code 499; 8-pin d.i.l. socket; 32-pin d.i.l. socket; 40-pin d.i.l. socket; pin headers (or terminal pins) to suit; plastic case approx 145mm × 80mm × 35mm; connecting wire; solder, etc.</td>
<td></td>
</tr>
</tbody>
</table>
If all is well, remove power and fit the pre-programmed PIC and memory chip (see later), and the l.c.d.

Normally, on power up, the display will briefly show a title and then display the main menu. The display will probably be blank when you first build the unit. Adjust preset VR1 to give a suitable screen contrast.

When ready to use the unit, a link should be made between pins 1 and 2 of connector J5.

**In Use**

The four push-button switches, S1 to S4, provide a simple user interface. The LEFT and RIGHT buttons (S4 and S3) are used to select menu options, enter word lengths and move through a word; ENTER (S1) is used to accept an option; SHIFT (S2) is used in combination with the LEFT/RIGHT keys to enter letters.

Pressing SHIFT and then LEFT or RIGHT will scroll through the letters. Pressing SHIFT and then ENTER selects the “escape” option, which allows you to go back to the previous option entered.

At switch on, the screen will briefly display this message:

**EPE Crossword Assistant v1.0**

Followed by the main menu, offering two choices, Word Search and Anagram Generator.

**Select Option**

*Word* Anagram

**Word Search**

From the main menu, use the LEFT or RIGHT keys to highlight the “Word” option (it should be displayed as *Word*), then press ENTER.

**Word length?**

8

Use the LEFT/RIGHT keys to enter the length of the word you want to look for (LEFT = decrement, RIGHT = increment). When you have selected the correct length, press ENTER. The display will now briefly show:

**Enter letters...**

**Fig. 2. Component and track layouts for the Crossword Solver**
The display will now show the first word that matches. Press ENTER to continue through the word list. When it reaches the end the display will show “No more words” and return to the main menu.

For instance, entering FA*, results in the following offerings: FAD, FAG, FAN, FAR, FAT, FAX, FAY.

**Anagram Generator**

From the main menu select the <Anagram> option. The display will ask you to enter the length of the word; do so and press ENTER. Now enter the letters, in any order. You must enter letters in all positions; you cannot have any “unknown” letters. When you have finished press ENTER and the display will show the first match, if any. Press ENTER to continue through the list of words.

**Going further**

The project uses very little of the code and data space in the PIC so there is plenty of room for extensions. You could add to the anagram system to try combinations of letters rather than all the letters, and try to make several words out of a list of letters. Or perhaps add a compression algorithm so that more words could be added.

**Flash Programming**

To program the EPROM, IC2, you need to construct an RS232 interface whose circuit diagram is shown in Fig.3. No constructional details are offered, but the simple circuit can be readily assembled on a piece of stripboard.

There is a choice of files for use with the EPROM, dic.bin and dic.uns. Dic.bin is a binary file suitable for use with an external EPROM programmer. Dic.uns is used if the EPROM is to be programmed in circuit. These files are generated by the dic.exe utility. This program and the original source list of words can be found in the Crossword folder on the EPE downloads site (see later).

The list of words is a simple text file; if you want to change or add to your dictionary simply edit this file through a simple text editor such as Notepad, and then run dic.exe. The program will create new dic.bin and dic.uns files which you can program back into the memory chip.

Then run FPROG.EXE and press PC keyboard key “5” or “6” to select your COM port. Connect the RS232 interface to your COM port and plug the other lead into connector J3 on the main p.c.b., making sure that the l.c.d. is not connected to J3 or J4.

Connect together pins 2 and 3 on connector J5, leaving pin 1 unconnected. Press one of the switches on the unit, hold it pressed and switch on the power, then release it. Back on the PC, press key “1” to erase the EPROM. Erasing takes 64 seconds, the program will tell you when it has finished.

Switch the unit off, turn it back on again with a switch (S1 to S4) pressed, as before. Run the FPROG.EXE program again, select your COM port and then press key “2” to download the dictionary to the memory. The PC indicates download progress, which takes about 12 minutes. When it has finished, switch off power to the unit, disconnect the RS232 interface, and refit the l.c.d. Remove the link on J5 pins 2 and 3, and now link pins 1 and 2 again.

The EPROM may be reprogrammed at any point, just remove the 1.c.d. connections at J4 before repeating the above procedure. The FPROG utility can also verify the contents and even save them to disk. The options are given on-screen.

**Resources**

Software, including source code files, for the PIC and EPROM, is available on 3.5inch disk from the Editorial office (a small handling charge applies – see the EPE PCB Service page) or it can be downloaded free from the EPE Downloads page, accessible via the home page at www.epemag.co.uk. It is held in the PICs folder, under Crossword. Download all the files within that folder.

The run-time assembly is supplied as an MpasM HEX file, which has configurations embedded in it (crystal XT, WDT off, POR on, all other values off).
**TECHNO-TALK**

**MARK NELSON**

**GREEN FOR GO**

**Red for stop, green for go; red for port, green for starboard. Pretty obvious really – or is it? Mark Nelson explains.**

GREEN means go and red means stop. All over the world people make decisions based on visual signals but the underlying mechanisms are far less obvious than the results.

Whether these are natural colours for delivering warnings is pretty irrelevant now, since all over the world these signals are understood and recognised by motorists, train drivers, seafarers and in fact everyone (or at least all except the colour-blind).

But precisely why red should be associated with danger (something to do with blood or fire perhaps), why green should denote safety and why yellow should indicate caution is by no means clear. Nor was it always so and a different scheme appeared “natural” when coloured lights were first used for railway signals in the 1840s.

Red certainly stood for stop in those days but a white light indicated “line clear”, whilst green meant “caution”. The risk of missing coloured lamp glasses was soon appreciated and to prevent a broken red glass giving the mistaken impression of safety, the green indication was transferred to “go” and a new yellow colour was assigned to caution.

Since then, however, the colours red, green and yellow have become standardised worldwide to become triggers for all kinds of activity beyond controlling vehicles. One of the latest is the Stock Orb, a kind of executive office ornament that glows in different colours to monitor movements in the stock exchange.

Red for stop, green for go; red for port, green for starboard. Pretty obvious really – or is it? Mark Nelson explains.

The Stock Orb is equally elegant. Photos on the website show it looks like a luminous egg made of frosted glass with a lead that plugs into any mains socket; “plug and play” was never simpler!

User reaction among the smart set has been pretty favourable today. “The Ambient Orb may look like a crystal ball on acid, but it’s really more of a giant mood ring – plugged straight into the fluctuations of the stock market or anything else you care to track,” declares Woodrow Wilson. But the really smart (and radically different) thing about Stock Orb is the MMI or machine interface.

**Glanceable**

“People want information, but they don’t want to invest a lot of time in getting it,” says Ambient president David Rose. “This is getting information a ‘glanceable’ thing.” The New York Times is equally impressed, declaring: “This is ‘ambient information’ – the newest concept in how to monitor everyday data. We’ve been cramming stock tips, horoscopes and news items onto our computers and cellphones – forcing us to peer constantly at little screens. What if we’ve been precisely wrong?”

This idea of glanceable displays is catching on with other manufacturers and information providers. Adam Oliver, head of access to information at BT Global Services, is working on a similar kind of device that has even greater potential to deliver ambient information.

Under development in BT’s Broadband Applications Research Centre at Adastral Park, Ipswich, is what might just become the desirable design icon of the decade. Says Adam Oliver, everyone who sees it is amazed with the beauty of the display. We are keen to make the attractiveness of the design paramount in order to create a piece of technology that you would be proud of having in your own living or working environment.”

Users can personalise what information the Ambient Service Portal monitors and how the information is displayed on the device. It can play polyphonic melodies, present a display of coloured, flashing pinpoint points of lights on its central display through its matrix of 45 I.e.d. multicolour pixels. The device can display patterns and flows of colours that alert people to the arrival of new information from the services to which they have subscribed.

**No Playing**

The device is far more than a yuppie plaything, however. According to Adam it also has great uses in the health and well-being market, for instance to remind its owner to take medication or act as a silent carer when it reaches the shops in the next 18 months. “I believe it is the most advanced device of its kind in the world,” he says. “For the visually impaired, it can speak to them and for the hearing impaired it can bring information through colour change, which is capable of displaying complex patterns which can remind the users of information.”

If ambient information devices take off there will need to be some consensus between manufacturers on colour codes. This could well open a debate on standardisation and what constitutes a logical relationship between hues and the message they are intended to impart. Human factors research will come into play, along with some thoughtful investigation into colours that will not confuse people with defective sight.

Here a lesson may be learnt from electrical wiring, where the now virtually worldwide agreement on brown, blue and green/yellow came about only after lengthy discussion. The colours were chosen not for their apparent association, otherwise brown would be earth (E) and in fact the earth (ground) wire had to be distinguished and making it striped was an inspired choice. The other two colours had to be clearly distinguishable, even by people who suffer colour-blindness, and blue and brown were judged the most clearly different shades by experts in this field.

**Colourful World**

These are some of the colour combinations the now-standard system replaced (all combinations are given in the order L, N, E – in other words line/live, neutral and earth/ground):

- **Belgium**: Red, yellow or blue, Grey, Black
- **Germany**: Usually Grey, Black, Red
- **Great Britain**: Red, Black, Green
- **Netherlands**: Any colour but grey or red, Red, Grey
- **Russia**: Red, Grey, Black
- **Switzerland**: Red, Grey, Yellow or Yellow/Red
- **USA, Canada**: Black, White, Green

All this should make it clear why a unified colour coding of wires was necessary. Green is by no means the obvious colour for earth either: before standard colours were adopted, earth was red in Austria, Finland, Germany, Norway, and Sweden; black in Belgium and Russia, grey in the Netherlands and Poland, yellow in Switzerland and green in Britain and North America. Three cheers for standardisation!
INGENUITY UNLIMITED

Our regular round-up of readers' own circuits. We pay between £10 and £50 for all material published, depending on length and technical merit. We're looking for novel applications and circuit designs, not simply mechanical, electrical or software ideas. Ideas must be the reader's own work and must not have been published or submitted for publication elsewhere. The circuits shown have NOT been proven by us. Ingenuity Unlimited is open to ALL abilities, but items for consideration in this column should be typed or word-processed, with a brief circuit description (between 100 and 500 words maximum) and full circuit diagram showing all component values. Please draw all circuit schematics as clearly as possible.

Send your circuit ideas to: Ingenuity Unlimited, Wimborne Publishing Ltd., 408 Wimborne Road East, Ferndown Dorset BH22 9ND. (We do not accept submissions for IU via E-mail.)

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Adjustable Constant Current Source – Setting the Flow

CONSTANT current sources are often used as elements within circuits, but are relatively rare as items of stand-alone equipment. However, they find application in, for example, the measurement of low resistances by the “four wire” method, and the investigation of current-voltage, noise, and other characteristics of diodes and transistors. The circuit described here has an output current I_out which can be set accurately between 100nA and 10mA.

Circuit Details

Referring to Fig.1, diode D6 is a bandgap reference which behaves like a nearly-ideal 2.5V Zener diode. Preset VR1 allows the voltage at IC1’s non-inverting input, pin 3, to be adjusted to 0.1V, while IC1 gain is selected from unity to ten by the “Multiplier” switch S1 in conjunction with resistors R5 to R13. These circuit elements produce a stable reference voltage, V_ref, of 0.1V, 0.2V ... 1V at the non-inverting input of IC2.

However, V_ref is not referred to the 0V rail. Instead, buffer IC3 is used to allow V_ref to be generated relative to the (unknown) potential produced by I_out flowing through the load. Meanwhile, relative to this same load potential, the inverting input of IC2 sees a voltage of I_out × R_dec, where R_dec is the decade resistance selected by switch S1. In normal operation, feedback around IC2 ensures that I_out × R_dec=V_ref so that the output current of the circuit is just V_ref/R_dec, independent of the load resistance.

Fig.1. Circuit diagram for the Adjustable Constant Current Source
If the load resistance is too large, IC2 will not be able to turn TR1 on enough to supply the nominal constant current, and its output will saturate at about 2.5V to 3V below the positive supply rail voltage. This state of affairs is detected by the comparator IC4. As the supply voltage in the (battery-powered) prototype was variable, diodes D1 to D4 were used rather than a resistive divider to provide the comparator threshold voltage. When IC2 saturates, IC4 output goes low and turns the (battery-powered) prototype was variable, diodes D1 to D4 were used rather than a resistive divider to provide the comparator threshold voltage. When IC2 saturates, IC4 output goes low and turns

Everyday Practical Electronics, May 2005

The two circuit diagrams shown in Fig.2 and Fig.3 are suitable for forming the basis of an inductively coupled lock and key set-up. In their present form they are merely intended as a demonstration of the basic principle, with a single “channel” for one door. Potentially, however, they form the basis of a fairly sophisticated lock system with several levels of operation.

Lock and...

Circuit diagram Fig.2 represents the lock, which momentarily closes a solenoid, thus opening a door. This is based on a CMOS 4060 oscillator/divider, IC1.

When electromagnetic pulses are received by coil L1, the divider is clocked at pin 11. If the correct number of pulses is received, output Q6 goes “high” and stays high, illuminating i.e.d. D1. This charges capacitor C2, which closes the solenoid via n-channel power MOSFET TR1.

At the same time, capacitor C3 charges, which shortly after this resets IC1. Thus the door opens with a click-click. Diode D2 prevents C2 and C3 from charging before output Q6 has come to rest.

...Key

The Key is represented by circuit diagram Fig.3. This emits electromagnetic pulses at \( f = 1/4.4 \times C5 \times C5 \) (about 23kHz) when switch S2 pushbutton is pressed. As it does so, capacitor C6 begins to charge through preset VR1, so that if VR1 is correctly adjusted, IC2 resets and the pulse-train stops as IC1 output Q6 goes “high”. These pulses are transmitted through inductive coupling from coil L2 – Key (Fig.3) to coil L1 – Lock (Fig.2).

All in all, therefore, when switch S2 is pressed, solenoid S1 closes momentarily, and opens the door. Then IC1 resets, awaiting the next input from the key.

In practice, coil L2 needs to be placed directly on top of coil L1 for good coupling to take place, then switch S2 pushbutton is pressed. For discreet operation, coil L1 may be hidden behind the veneer of a door, or otherwise concealed.

Expansion

Let us now consider some enhancements to the present circuit.

Supposing that instead of employing IC1 output Q6 alone, we employ outputs Q4 to Q6. That is, IC1 now outputs a three-digit binary number.

Depending on the length of the pulse-train generated by the Key (IC2), any given three-digit binary number is generated by IC1. That is, depending on the length of the pulse-train, IC2 might stop the count at (for instance) 101, 011, or 100. Thus a single key would open any preferred combination of three doors, e.g. the front door, back door and the laboratory door, while another key might open the front door only.

In this case, a further enhancement would be preferred. A suitable monostable timer could detect activity at IC1 output Q4, resetting IC1 after a given period by taking reset pin 12 “high”. This would be helpful if the wrong key were used on a given door, which might otherwise leave the vital output of IC1 (the one which switches solenoid S1) “low” without IC1 having reset.

Coils L1 and L2 may be almost any two coils, on condition that they have sufficient turns. For the prototype, the author used 25mm diameter coils using 100 turns of 30s.w.g. enamelled copper wire.

Thomas Scarborough, Cape Town, South Africa.

Multi-Level Lock – A Lock-Out

In this case, a further enhancement would be preferred. A suitable monostable timer could detect activity at IC1 output Q4, resetting IC1 after a given period by taking reset pin 12 “high”. This would be helpful if the wrong key were used on a given door, which might otherwise leave...

Mike Toohey, Manchester
The simple proximity detector whose circuit diagram is shown in Fig.4 exhibits some unique features. Unlike other techniques such as infra-red, ultrasonic, light-activated, microwave Doppler, etc., it does not use a sensing device other than a short piece of wire that acts as the pickup. It is omni-directional and requires no setting up. It will detect movement up to a distance of ten feet, subject to environmental conditions.

Electric fields exist almost everywhere in various patterns and strengths, depending to a great extent on conducting objects, including people and animals, within the immediate area. If left undisturbed, the field changes very slowly over a long period of time but if, say, a human body moves through this static field, it causes turbulence, resulting in a change in the geometry and strength of the field.

Sensitivity
The degree of sensitivity of this instrument is subject to the environment in which it is located. It is especially excited by synthetic materials found in furnishings and clothing, such as vinyl and polyester. The device therefore adjusts to the surroundings within its operating range and these conditions become its static reference against which it compares any fairly fast changes that may occur.

If, now, a person comes within its sensing range and stands still, the device will signal the change then return to its quiescent state after adjusting to the new conditions, that is, the modified field strength and pattern. Because the signal is only fleeting, it is necessary to capture it through a pulse stretcher to make it of practical use.

Circuit Details
In this design an antenna, comprising a short length of wire, insulated or bare, is connected in an upright position to the gate (g) of a field effect transistor, TR1, which has very high input impedance and a low output impedance. TR1 therefore amplifies the field potential detected by the antenna. The next stage is a 50Hz a.c. filter which screens out most of the a.c. field from mains wiring.

The output from this filter is split into two paths. One is connected to the inverting input of voltage comparator IC1; the other is connected to the non-inverting input via a low-pass filter. This filter, comprising R5 and C3 serves as a reference voltage against which the signal voltage arriving at the inverting input is compared. The filter accepts only very slow voltage changes but blocks fairly rapid changes resulting from a moving conducting body within its sensing area.

The amplified signal at the output of the comparator switches on transistor TR2 via coupling capacitor C4 and buffer resistor R6. This in turn triggers a simple R/C timing circuit (C5 and R8) to operate a relay or other device via Darlington transistor TR3. The stated values of C5 and R8 provide a delay of approximately ten seconds, but one or both values can be increased for longer periods.

No setting up is involved but there is plenty of room for experimentation, particularly in regard to the antenna. Generally, one having a length of six to eight inches will give satisfactory results. To test the instrument, attach a voltmeter to the output, preferably with a load, and switch on. Stand well back and remain still.

The meter should immediately indicate a voltage close to the supply rail, which will slowly decay to zero after about one minute. The instrument is now primed to detect any movement within its radius of operation.

Keep connecting leads short to the battery, relay, etc. Use an I.C. socket for the op.amp and try several 741s, they do vary.

Tony Lee,
Old Reynells, S. Australia
BATTERY CHARGING FOR ALL

The concept of universal battery chargers has been realised, but what of the commercial implications? Barry Fox examines the state of play.

HOMES now brim with portable phones, games and cameras that all have one thing in common – they rely on rechargeable batteries that all need different chargers. So what the world needs now is a universal charger that copes with different devices, at the same time, and no need to find the right plug.

Splashpower, a small British start-up based in Cambridge, has for three years been promising a catch-all solution called SplashPad – a contact-less plate, like a mouse pad, that charges anything placed on its surface.

“It was a tougher challenge than we thought”, Splashpower’s co-founder James Hay recently admitted. “This is ground-breaking technology. That always takes time.”

Background

In 2001 James Hay, George Georghiou and Lily Cheng created the ZapPad, a plate which charged portable devices by induction. The idea won a cash prize in the Cambridge University Entrepreneurs competition, and a company called Zap Wireless was set up to develop the technology. Zap stalled, with Lily Cheng later describing it as “just a simple concept”. In May 2002 she joined with James Hay and Pilgrim Beart to file patents and form Splashpower.

The idea of contact-less induction charging is old. Electric toothbrushes contain a coil which works as the secondary of a transformer to suck power from the primary coil in a separate charger. But the two halves of the transformer must fit precisely.

The idea of charging from a flat pad is not new either. While checking one of Splashpower’s applications, an examiner at the British Patent Office found a web site with a colourful description of a wireless mouse pad charger, told in the parodied words of Terminator Arnie Schwarzenegger: www.affrotechmods.com/cheap/arnoldpad/arnoldpad.htm.

But Arnie had to put his mouse in just the right position to catch the flux.

If the magnetic power of the charger is increased to induce current in devices at random positions, the charger erases nearby credit cards and cooks metal objects by inducing eddy currents in them.

Coiled Power

Splashpower has been promising a “drop and charge” pad that works at safe low power, with different devices and no need for alignment, but has released little information on how this can be done. “Anyone who wants to know can look at our patents”, says James Hay.

This is a tall order because there are around twenty detailed patents. They reveal variations on the basic theme of spreading a low power magnetic field low and wide over a flat surface, with the flux lines carefully patterned so that a device on the surface can pick up flux regardless of position.

The pad has numerous flat primary coils embedded under the surface. The coils are of different size and shape; rectangular, star-shaped, triangular, circular, oval and ellipsoid. Some coils are small and some large, with small coils nested inside larger ones. The a.c. power is fed to the coils with continually changing phase so that the magnetic flux pattern continually changes too.

The device to be charged has a thin flat receiver stuck to the rear. The receiver is a sheet of amorphous magnetic alloy, like a stick of chewing gum, with a secondary coil wound round it and connected to the device’s charger circuitry.

The theory is that when the device is put anywhere on the pad, its secondary coil always picks up power. The amount of power depends on the size of the receiver coil, and thus how many primary coils it can take flux from. The charging pad may also detect the position and type of device on the surface, and adjust the amount of power fed to the coils to suit the device’s charging needs.

Devices may also be able to “talk” to each other. A mobile phone can directly charge a portable game console, or take power from a camera. A camera can start wirelessly downloading pictures to a PC or printer as soon as the camera senses that it is close to the charger.

Game Plan

Splashpower has now dropped its original plan to sell charger pads direct to consumers, along with receiver coils that can be stuck on the back of existing devices. The new strategy is to licence the technology to makers of portable devices, initially mobile phones, Bluetooth headsets and digital cameras. The factory will build a receiver into the device. The owner can then buy a pad charger for home use, or pay to use one while in a bar or restaurant. This dilutes the original dream of one charger for many devices, but makes the drop and charge concept more practical to realise.

Six companies have been evaluating the system for at least two years, and Splashpower has been using photos of Nokia and Palm products on a SplashPad. James Hay admits no firm deals for manufacture have yet been signed.

“It will definitely happen, though”, he insists. “We are in the middle of negotiations and hoping for something solid soon. Once a deal is signed it should only take six months for the first drop and charge devices to appear. So we could see devices before the end of the year”.

The trick of the invention – as revealed by the patents – is to get a combination of different sized and shaped coils in the pad, all radiating different magnetic field patterns, so that the single coil on the battery pack always catches just enough field from one or more pad coils, regardless of the pack’s position on the pad.

The amount of power that the receiver coil catches and delivers to the battery depends on the size of the coil, and number of turns in its winding. So one charger pad can deliver the right power – anything up to 10 watts – for the battery pack.

The relative size and positioning of the coils is proprietary know-how. The decision to go the licensing route, with factory-fitted receiver coils, makes this easier to achieve. But it also dilutes the original “universal” concept.

It also remains to be seen how effectively the system works when finally released for sale.

FLUKE’S CAT

Fluke, a world leader in compact, professional electronic tools has recently released its 2005 Test Tool Catalogue. Always packed with useful information, the catalogue has become a standard work of reference for engineers, technicians and troubleshooters everywhere. The 2005 edition is even better than before, and has 76 pages in a new colour-coded layout.

Fluke are also offering a free interactive oscilloscope training CD. Designed to operate on a standard PC, the guide provides illustrated lessons regarding standard analogue and digital oscilloscopes and their use.

CD copies can be requested via the Fluke website at www.fluke.co.uk. Email: industrial@uk.fluke.nl; Tel: 0207 942 0700. Fax: 0207 942 0701.
ANTEX LEAD-FREE IRONS

Most of us will be aware that under new legislation the use of lead for soldering is to be banned. As we have discussed previously in EPE, the lead-free solder which will replace the traditional types, is not totally compatible with standard soldering irons and the coated surfaces of many components which they are intended to solder.

To meet some of the new challenges presented by the legislation, leading soldering-iron manufacturers Antex have introduced a range of lead-free soldering-irons, tips and solder. The tips are available with Antex’ new CSL and XSL irons, and they can be interchanged with existing lead-mode tips, which will make life easy for us all when we do have to go lead-free.

Mr Microsoft himself, Bill Gates, gave the keynote speech at the giant Consumer Electronics Show in Las Vegas recently. As usual he used it to promote Windows for home entertainment. Unfortunately for Bill everything that could go wrong did go wrong. A slide show of his pictures from the airport repeatedly refused to show.

“He’s in charge of this company” quipped the presenter, late-night TV comedy host Conan O’Brien, as Gates looked all at sea and pushed buttons to no avail.

Let me mention that there’s gambling in this town”, O’Brien continued, trying to keep things moving as there were more blank screens. “If anyone wants, they can hit the tables and come back when we get this thing working”.

Consumers can only guess whether Bill went back home to his mansion to enjoy home entertainment the easy old-fashioned way.

A further good thing about the new tips is the way in which they attach to the soldering iron. They now have an internal shim that holds them securely to the iron. This now enables faster and less-complicated tip replacement. (Great, thinks this news writer, who knows the pitfalls of conventional tip replacement all too well!)

With these new products and reassurances from Antex, it is beginning to look like moving over to lead-free could be more hassle-free than perhaps some of you of might fear.

For more information contact Antex (Electronics) Ltd.,Dept EPE, 2 Westbridge Industrial Estate, Tavistock, Devon PL19 8DE. Tel: 01822 613565. Fax: 01822 617598. Email: sales@antex.co.uk. Web: www.antex.co.uk (on which you will find a specification for Antex’ lead-free solders).

NEWHAVEN RALLY

Sunday 19 June sees this year’s Summer Rally at Newhaven Fort, which is being hosted by the Worthing and District Amateur Radio Club (WADARC), from 10.30am to 2.30pm. A special entrance fee of £2.50 has been agreed which will give amateurs access to all other Fort facilities, including GB2NFM and the display of radio equipment from the past. Profits from the rally will go towards enhancing the radio museum at the Fort.

Newhaven is in Sussex midway between Brighton and Eastbourne and the Fort is signposted from the centre of the town.

The WADARC meets every Wednesday at Lancing Parish Hall from 8pm. Anyone with an interest in communications and related subjects is welcome to come along. For more information on the Club’s events and activities browse their site at www.wadarc.org.uk, or contact Roy G4GPX on 01903 753893.
Very Interesting!

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Part 2 – Water Level Detector and Burglar Alarm

This short series of articles illustrates how useful circuits can be designed simply using CMOS logic devices as the active components.

There are many instances around the house where a liquid level detector circuit is useful, such as detecting if a rain water tank is almost empty or the toilet cistern is about to overflow.

Perhaps the simplest liquid level detector is the one sometimes described as a rain detector. This consists of a pattern of conductive strips on a p.c.b. or stripboard connected between the base of a transistor and the power supply. The operation is simple – when water bridges the tracks, base current flows and switches on the transistor, sounding the alarm.

The problem with this kind of circuit for detecting the level of water in a tank is that a direct current (d.c.) flows through the sensor electrodes and the water, causing electrolysis. Deposits are formed on the surface of the probes, which effectively insulates them or causes corrosion problems.

Basic Operation

The answer to this is to use an alternating current (a.c.) instead and here an oscillator is required. The signal from this is fed to one of the probes via a blocking capacitor and another probe immersed in the liquid picks up the signal. Since only a.c. flows through the liquid, no deposits are formed on the probes.

The circuit principle is shown in the block diagram in Fig.2.1. The a.c. signal is picked up by the receiver probe and rectified to obtain a steady d.c. voltage. This voltage is then used to keep a second “alarm” oscillator switched off so that no output signal is produced.

Should the liquid level in the tank fall below the level of the probes, the oscillator signal will no longer be received and the rectified d.c. voltage will decay. When the voltage reaches a certain threshold value, the second oscillator is enabled, producing an alarm signal from its output. The signal can be fed to a speaker or piezo sounder. It may also be fed to an I.e.d., which by suitable choice of components can be made to flash.

Should a warning be required when the level in the tank gets too high, the probes can be positioned above the level of the liquid, and a logic inverter placed between the rectifier and oscillator. In this way, as long as the a.c. signal is not received at the probe and there is no d.c. level following the rectifier, the inverter ensures that the alarm oscillator remains disabled.

If the liquid level rises and touches the probes, the a.c. signal will get through, causing the alarm oscillator to switch on and sound the alarm.

Circuit Diagram

Referring to the circuit diagram in Fig.2.2, Schmitt NAND gate IC1a is configured as the probe oscillator, with its squarewave frequency set by the values of capacitor C1 and resistor R1. The signal is coupled to the probe via C2 and picked up by the other probe to produce a corresponding signal across R2 via C3, and at the input to IC1b, which is used as an inverting buffer. The two capacitors ensure that no d.c. component appears at the probes.

The resulting signal at the output of IC1b is rectified by diode D1 to produce a

---

**Fig.2.1. Block diagram for the Water Level Detector**

**Fig.2.2. Complete circuit diagram for the Water Level Detector**
logic low voltage at point A, and inverted by IC1c to provide a logic high voltage at point B. A link wire between either of these points connects the selected one to IC1d input pin 5 and point C.

This gate is configured as an oscillator with its frequency determined by C5 and R4. A high logic level on IC1d input pin 5 turns on the oscillator, a low level turns it off. The gate’s oscillating output at pin 4 results in an audio signal from piezo sounder WD1, or a visual indication via l.e.d. D2, buffered by resistor R6.

The circuit can be run from a 9V PP3 battery. In the stand-by condition, the current drain on the battery is about 0.5mA.

Construction

Printed circuit board component and track layouts for the Water Level Detector are shown in Fig.2.3. This board is available from the EPE PCB Service, code 501.

Construction should proceed taking normal precautions and ensuring all polarity sensitive components, such as diodes, electrolytic capacitors etc., are inserted correctly. As with the other projects in this series, use a socket for the ic, which should be fitted only after all soldering has been carried out and the assembly fully checked for errors. Touch something earthed before handling it, to discharge static electricity from your body, which could kill the i.c.

The sounder and the battery are the only components which are not mounted on the board. Note that if only an l.e.d. indicator is required, without the sounder, the frequency of the oscillator can be reduced by increasing the value of C5 to 47μF. This causes the i.e.d. to flash at a slower more observable rate.

Probes

The probes can be attached directly to the board, or by means of flying leads. They can take many forms, such as two stiff wires or two parallel tracks etched onto a piece of printed circuit laminate. Much will depend on how and where the unit is mounted, so these details are left to the individual.

The distance between the probes is not too important, but for best results it should be as small as possible consistent with the requirement that water drops cannot bridge the gap. If the device is to be used as a “liquid low” indicator, the probes should be immersed to the point at which an alarm warning would be expected, the link on the p.c.b. connected between points C and B. Alternatively, the unit may be used to indicate the presence of a liquid or an overflow condition by placing the probes just above the surface of the liquid and connect-

the link from point C to point A so that the alarm sounds when the probes become immersed.

The finished unit may be enclosed in a plastic case, the choice of which is up to you! This device is best suited to liquids such as water and must not be used with petrol or other volatile liquids where even the smallest spark could cause an explosion.

Burglar Alarm

O

f all the consumer electronics products available, burglar alarms are probably the most over-complicated and over-priced, presumably because all feel that the more expensive the system and the more features it has, the better the protection it will offer. This is not necessarily the case, because the main purpose of an alarm is to deter.

A complex system, apart from looking no different to a simpler system to a potential burglar, may also be more prone to false alarms, which is probably worse than having no alarm at all.

Basic Operation

A large part of the cost of a system is the control unit and it is here that the biggest savings can be made without compromising the effectiveness of the alarm. Many commercially built units come in a strong steel box festooned with switches, i.e.d.s, keypads and buzzers, which probably impress the purchaser more than the intruder!

A control unit has a few basic requirements: it must accept inputs from both normally open (N/O) sensors, such as pressure mats, and normally closed (N/C) sensors, such as door contacts. All other sensors, no matter how complex or “high-tech” are one of these.

The controller must hold the alarm inactive for a short while following switch on to allow the owner to leave, and to switch off the alarm on return (Exit and Entry delay). It must allow connection of a bell or siren and continue to sound the external alarm, but only for a limited period. Finally, it must be capable of being switched on and off by the owner but not by the burglar!

This last requirement can be responsible
for a large portion of the cost of many units. This circuit, though, uses an ordinary switch to do the job – as it is disguised as something else!

Circuit Description

The main elements of the burglar alarm control unit described here are shown in Fig.2.4, and its circuit implementation in Fig.2.5. All the functions are basically performed by a single inexpensive i.c.

The heart of the unit consists of two Schmitt trigger NAND gates, IC1a and IC1b. These are connected as a monostable having a time constant of around nine minutes, defined by the value of capacitor C2 divided by the total value of resistor R4 in series with preset VR1 (\( T = C_2 / (R_4 + VR1) \)).

The output of IC1b is normally high but goes low in an alarm condition. Resistors R1 and R2 are chosen so that when the N/O and N/C contacts (represented by S1 and S2) are not activated, the input to IC1a is at a high level. Any activation of either set of contacts will then cause this level to go low.

If further N/C sensors are required, these should be connected in series with the S1 position. Further N/O sensors can be connected in parallel with the S2 position. If no N/C sensors are fitted, the N/C input should be shorted (linked) to the point marked COM, while if N/O sensors are not fitted, the N/O input should be left open.

Resistor R3 and capacitor C1 are included to suppress spurious activation due to interference, which could be picked up on the normally long wires leading to the sensors.

Alarm On

The alarm is switched on by opening switch S3, which allows capacitor C3 to charge via resistor R5 (constituting the exit delay). S3 could be a keypad operated electronic switch, a key operated switch or an ordinary on/off switch disguised as something else. Until the capacitor is charged, the output of IC1b will be held high preventing the external alarm from sounding.

AND gate IC1c is configured as an oscillator which drives piezo sounder WD1, activated by the low-going output of IC1a, via diode D1, whenever any of the sensors are disturbed, warning the owner that the alarm is on and will soon be triggered if it is not switched off. In the off condition, with switch S3 closed, IC1c is disabled by the low logic level on its input. Operation of any sensors in this condition does not sound the alarm.

Once capacitor C3 has charged up (the owner having left), any activation of the sensors will cause the output of IC1a to go high (activating the internal sounder WD1) and the output of IC1b to go low. This condition is latched by feedback from IC1b’s output to IC1a so that even if the sensor is returned to its original undisturbed state, the alarm will continue to sound.

With IC1b output low, capacitor C5 will begin to charge via resistor R8 (constituting the entry delay) and if the alarm is not reset by closing switch S3, the voltage on it will eventually fall to the threshold level of IC1d, which will switch on the external sounder via transistor TR1.

Fig.2.4. Block diagram for the Burglar Alarm

Fig.2.5. Complete circuit diagram for the Burglar Alarm

**Components**

**Burglar Alarm**

<table>
<thead>
<tr>
<th>Resistor</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>R1</td>
<td>2M7</td>
</tr>
<tr>
<td>R2, R6</td>
<td>10M (2 off)</td>
</tr>
<tr>
<td>R3, R4, R7</td>
<td>100k (3 off)</td>
</tr>
<tr>
<td>R5, R8</td>
<td>1M (2 off)</td>
</tr>
<tr>
<td>R9</td>
<td>1k</td>
</tr>
<tr>
<td>R10</td>
<td>see text</td>
</tr>
</tbody>
</table>

**Potentiometer**

| VR1 | 4M7 vertical preset, side adjusting |

**Capacitors**

| C1, C4 | 100n ceramic disc, 5mm pitch (2 off) |
| C2     | 100μ radial elect. 16V |
| C3, C5 | 47μ radial elect. 16V (2 off) |

**Semiconductors**

| D1 to D4 | 1N4148 signal diode (4 off) |
| TR1      | BC548 npn transistor, or similar |
| IC1      | 4093 quad Schmitt trigger NAND gate |

**Miscellaneous**

| WD1 | passive piezo sounder |
| WD2 | external sounder (see text) |
| S1, S2 | sensors (see text) |
| S3 | s.p.s.t. toggle switch (see text) |

Printed circuit board, available from the EPE PCB Service, code 502; 2-way terminal block, p.c.b. mounting; battery connector; d.c. power supply (see text), case (see text); connecting wire; solder, etc.

**Approx. Cost**

£10 exl. external sounder, case and batts

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**Everyday Practical Electronics, May 2005**

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Alarm Off

The alarm may be switched off or reset at any time by closing S3. This will discharge C3, switch off the internal alarm and force the output of ICIb high, so discharging C5 rapidly via D3, thus switching off the external sounder if this has been activated.

The entry and exit delays are preset to about 30 seconds but may be varied by altering the values of C5/R8 and C3/R5. The time for which the alarm will sound once activated can be varied between about one and nine minutes by means of VR1.

If a longer alarm time is felt desirable, C2 may be increased to 220μF, which will enable the alarm to sound for up to about 15 minutes. Note that in the UK there are legal limits to the length of time that an external alarm may sound, and C2 should not be increased above 220μF.

Construction

Printed circuit board components and track layouts for the Burglar Alarm are shown in Fig.2.6. This board is available from the EPE PCB Service, code 502.

As before, construction should proceed taking normal precautions and ensuring all polarity sensitive components, such as diodes, electrolytic capacitors etc., are inserted correctly. Use a socket for the i.c., which should be fitted only after all soldering has been carried out and the assembly fully checked for errors.

The p.c.b. accommodates all the components except the sensors, on/off switch S3, power supply/battery and the external sounder. There is provision for mounting terminal blocks to enable external connections to be easily made.

Fig.2.6. Component and full-size track layout details for the Burglar Alarm

The only adjustment required is to set the alarm time by means of preset VR1.

As mentioned, the case housing the unit and the on/off switch are best disguised as something else, and the choice is left to you. Alternatively a key-operated switch could be used for S3 but this will add to the cost of the unit. The internal piezo sounder, WD1, should be mounted separately so as not to draw attention to the unit.

The external alarm should be a wall mounted weather proofed bell or siren, and possibly a strobe light. The more sophisticated versions incorporate internal batteries with a trickle charging mains supply facility.

Power Supply

The circuit draws a minute current in stand-by mode, rising to a few milliamps when the internal sounder is activated.

A normal battery of 9V to 12V may be used to power the unit, a small mains supply adaptor with a rechargeable 9V battery would be the best solution. For this reason, a diode and resistor (D4 and R10) have been included in the circuit. Resistor R10 should be chosen to pass a current of around 1mA to trickle charge the battery from the mains supply.

If a non-rechargeable battery is used, R10 should not be fitted. Note that the battery should be connected to terminals 0V and +BATT on the p.c.b., whilst the d.c. output of the mains supply should go to terminals 0V and +9V. If a small plug-in d.c. supply is used, a suitable d.c. connector should be mounted on flying leads and connected to these points. The output voltage of the mains power supply should be between 10V and 15V d.c.

Next Month

In Part Three next month we present a Scarecrow and a Digital Switch.
This month’s column introduces CompactFlash (CF) memory cards, starting with the mechanical aspects of using these data storage devices. We also continue our primer on thermistors and offer some simple temperature control ideas.

Interfacing memory and I/O cards to laptop computers. However, the PCMCIA interface uses more pins (68 rather than 50). The PCMCIA interface has proven reliability and durability in those applications where frequent insertions and ejections of the card are required.

At the time of writing, the capacities of CompactFlash memory cards range from 16MB to 12GB, but the CF Specification can support capacities up to 137GB. The cards can operate from either 3.3V or 5V supplies and can be moved between systems operating on different voltages. More importantly, CompactFlash memory cards have built-in dynamic defect management and error correction technologies so they provide a very reliable means of data storage.

CompactFlash memory cards are compatible with the IDE (Integrated Drive Electronics) interface, which is also called ATA (Advanced Technology Attachment), and is used for connecting internal hard drives and optical drives in personal computers. CompactFlash memory cards can easily be attached to an IDE bus in a PC and used as a disk drive. However, this is not the only mode of operation for CompactFlash memory.

Compatibility and Use

CompactFlash memory cards are compatible with the IDE (Integrated Drive Electronics) interface, which is also called ATA (Advanced Technology Attachment), and is used for connecting internal hard drives and optical drives in personal computers. CompactFlash memory cards can easily be attached to an IDE bus in a PC and used as a disk drive. However, this is not the only mode of operation for CompactFlash memory.
cards and you do not have to implement a fully IDE interface to make use of them.

To use a CompactFlash memory card in your own circuit, electrical connections between the memory card and the circuit board need to be provided. To do this a memory card socket or “header” is needed, for example see Photo 2, which is a header from the manufacturer 3M.

The socket can be paired with a separate ejection mechanism to facilitate removal of the card. This is illustrated in Photo 3 which shows the ejector combined with the header from Photo 2, with a card inserted. The button that the user pushes to eject the card is clearly visible. CompactFlash memory card headers and ejectors are available from a number of mainstream electronic component distributors.

The header shown in Photo 2 has 50 surface mount pins for connection to a printed circuit board (p.c.b.). Photo 4 shows a handy interface p.c.b. that was designed specially for the purpose of experimenting with CompactFlash card circuits (more details next month). The header was manually soldered to the card – the connections are shown in more detail in Photo 5. Soldering of surface mount connections with fine pitches is difficult, but not impossible, to do manually with a fine tip soldering iron and, as has been discussed in EPE in the past, is within the capabilities of the more experienced hobbyist.

In forthcoming articles, the principles of electrical interfacing of CompactFlash cards and some of the associated data handling routines will be explained. I.M.B.

Thermostatic Control

Last month we introduced the basic principles behind thermostats, or thermally-sensitive resistors. A negative-temperature coefficient (n.t.c.) type has a resistance that falls when the detected temperature rises, and these types are commonly used as sensors in temperature sensing and control systems. Conversely, a positive temperature coefficient (p.t.c.) thermistor will be seen mostly in anti-surge protection circuitry, to help prevent damaging surge currents at switch-on.

We also showed the straightforward calculations that can be used to determine the resistance of a particular device at a given temperature. If we know the beta value of a thermistor and the specified resistance at a given temperature, then we are well on the way to designing some useful temperature control circuits.

An n.t.c. thermistor can be put to work in a simple circuit based around a voltage divider, see Fig. 1. Here, the output voltage \( V_o \) will fall when the temperature increases, because the thermistor resistance falls and pushes the output towards the 0V rail. By transposing the fixed resistor \( R_1 \) and thermistor \( R_{TH1} \), an opposite effect can be obtained – the output voltage will now rise towards +V supply when the temperature increases.

One problem with a voltage divider is that its output voltage is related to the supply voltage. The formula is

\[
V_o = \frac{R_{TH1}}{R_1 + R_{TH1}} \times V_i \quad \text{Volts}
\]

If \( R_1 \) and \( R_{TH1} \) have identical resistance values, then the output voltage is 50% of the supply. However, if the voltage rail varies for any reason, then the output voltage of our temperature sensor will change in sympathy. One helpful workaround is to stabilise the supply rails, using a regulator chip or, say, a Zener diode.

An alternative configuration is based on the Wheatstone Bridge as shown in Fig. 2. Here it is the voltage across the centre of the bridge that is of interest, because now we are simply comparing the ratio of two voltage dividers. It matters less whether the supply voltage rises or falls, as this affects both voltage dividers equally, and \( V_{out} \) across the centre is unaffected. Wheatstone bridges may be found in measurement circuits where the idea is to “null” (make zero) the centre voltage, in an attempt to find the value of an unknown component in the bridge, for example.

The thermistor can form part of a temperature control circuit by interfacing it with a heating or cooling system. Most people know how a thermostatically controlled electric heater works (similar principles being found in some soldering irons): a sensor (e.g. a thermostat) detects that the temperature has dropped below a desired set point, so it switches on a heater until the temperature meets the set point again (the thermostat having received feedback from the heating system), and the heater switches off again. The simplest systems operate like this, locked into a “closed loop” on/off control system.

Simple Thermostat

In this world of microcontrollers and programming, it is worth remembering that simple and interesting circuits can still be built at component level using just a handful of cheap discrete parts. A transistor can be used in conjunction with a thermistor to control a heating element, as depicted in Fig. 3a.

An npn transistor such as TR1 requires its base (b) terminal to be approximately 0.7V more positive than its emitter (e) and it will then conduct heavily from collector to emitter. This completes the circuit to the relay RLA, which turns the heater on and off through a separate set of electrical contacts. (Diode D1 shorts out any reverse voltage or “back electromotive force” (e.m.f.) generated by the relay coil when it turns off again.)

If we use the correct values for resistor \( R_1 \) and thermistor \( R_{TH1} \), a primitive control
system can be produced that will power the relay on and off depending on the temperature detected by the thermistor. For experimentation purposes, this effect can be mocked up on a breadboard (do not connect any mains electricity anywhere whatsoever!) using junk box components.

The practical disadvantages of basic circuits like this soon become apparent. Ordinary bead, disc or rod thermistors are a little slow to respond to changes so the circuit operation lags slightly behind any temperature variation. Worse is the fact that the circuit passes through a transition when the temperature is just starting to cause the circuit to change state. This is not helped by the slow response of the thermistor.

In reality there will be a period when the relay is hesitating between two states – causing relay chatter, contact noise, contact relay is hesitating between two states – causing the circuit to change state. This is not helped by the slow response of the thermistor.

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**Schmitt Trigger**

A critical modification is to add an additional transistor as outlined in Fig 3b, to form a Schmitt trigger – a very useful circuit that produces a clean on-off switching action as follows. As the temperature increases, the resistance of the thermistor RTH1 falls; transistor TR1 starts to conduct harder between emitter (e) and collector (c) because the voltage at its base (b) is rising.

With TR1 collector falling towards 0V, it takes TR2 base with it, so TR2 starts to turn off. The emitter of TR2 is sent towards 0V, also taking TR1 emitter with it. This increases the forward bias of TR1 which accelerates the switching action even more. This “avalanche” effect results in a very rapid switch-over. The difference in switch-on and switch-off voltage levels is called hysteresis.

It is necessary to add further circuitry (e.g. a npn transistor driver connected to TR2 collector) to drive a relay. You can experiment for yourself, using a breadboard and some general-purpose npn transistors and spare parts.

**Op.amp Thermostat**

A more elegant way of obtaining a clean “snap action” circuit is to compare the temperature-dependent voltage against a high quality reference voltage. A practical op.amp-based thermostat circuit using a CMOS operational amplifier is shown in

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A low-cost, single chip, 20 Watt wide-band low distortion Mono/Stereo amplifier module

This single chip stereo amplifier module delivers a maximum power of 11 Watts per channel into 2 ohms, or 20 Watts into 4 ohms in mono full-bridge mode. It will also drive all higher impedance (such as 8 ohm) loads at reduced power levels.

Using the STA7360 Stereo/Bridge amplifier i.c. and using very few external components, this easy-build project should fall well within most constructors’ budgets. A general run-down on this low-distortion, wide frequency range chip is outlined in the Specification panel.

The circuit board has been designed to allow operation in stereo or mono (bridge) mode – selectable by a wire link. Operating voltage can be between 8V and 18V so the circuit is perfect for use in car systems. The power output ratings are continuous average power and assume a suitable heatsink is fitted.

Circuit Details

The internal structure of the STA7360 20W Bridge/Stereo Amplifier i.c. and its pinout information is shown in Fig.1. The full circuit diagram of the amplifier module in stereo configuration is shown in Fig.2, and in mono “bridge” mode in Fig.3.

In stereo mode (Fig.2) all components are required and pins 4 and 8 of IC1 must be linked together. Loudspeakers LS1 and LS2 are connected between output terminals OP1 and PW-GND1 (Channel 1) and OP2 and PW-GND2 (Channel 2).

The power supply connections must be made to the +V and 0V terminals. Although there are several connection points to the circuit “ground” (OV) it is important that the negative supply and the speaker PW-GND1 and PW-GND2 connections are made as shown. The peak currents in the speaker and power lines can exceed 4A and the voltage drop across even short lengths of printed circuit board (p.c.b.) copper track can be enough to cause distortion and instability.

The chip has independent signal (S-GND) and power (PW-GND) ground pins so that the high power circuit currents are separated from the input circuits. It seems a contradiction to add a connection between S-GND and PW-GND on the circuit diagram – but the p.c.b. track layout is arranged very carefully with a gap in the ground area so that the high current only flows in and out of PW-GND and is separated from the small input signal currents flowing into S-GND.

Stereo Mode

In Stereo mode (Fig.2) the two amplifiers within the chip operate independently as standard single-ended push-pull amplifiers. Without an input signal each output sits at mid-rail (half of the supply voltage) and swings up towards the positive supply.
and down towards 0V when driven by an input signal. The output swing is limited by the supply voltage and by the voltage drop across the internal output transistors.

In previous i.c.s, the difficulty of making good pnp power devices meant that more complicated asymmetrical circuits using npn devices had to be used, often dropping 2V or more. However, the STA7360 uses new technology which make it possible to include fast, high gain pnp output transistors. These allow a fully symmetrical output configuration enabling the output voltage to swing within 0.3V of both the positive and negative rails.

This additional output voltage swing is significant because output power is proportional to the square of the voltage. So, for example, with a 10V supply and 2V dropped from each rail the power is proportional to $6^2 \times 36$. If the drop is just 0.3V from each rail, the swing is 9-4V so the power is proportional to $9.4^2 \times 488$ – almost 25 times the power!

Output coupling capacitors C4 and C6 block the mid-rail d.c. voltage but have very low impedance at signal frequencies above a few tens of Hertz. Resistors R4 and R5 provide a charge path for C6 and C4 in case loudspeakers LS1 and LS2 are not connected, ensuring that the d.c. voltage at outputs OP1 and OP2 is held to zero.

They can be omitted if speakers are wired permanently to the circuit board.

Capacitors C5 and C8 decouple the power supply providing a low impedance even if long supply leads are used. Film type capacitor C8 is added in parallel with the electrolytic C5 to make sure that the decoupling is effective at high frequencies where electrolytic capacitors are not so good.

On Standby

The amplifier module has a low current “Standby” mode controlled by resistors R6, R3, and capacitor C3. For normal operation IC1 pin 11 is connected to the positive supply via R6 and R3 in series. If the ST-BY terminal is connected to 0V the positive current via R6 is shunted to ground, and IC1 pin 11 is grounded via R3, shutting off the circuit and reducing the supply current to 10μA.

Resistors R1 and R2 provide charge paths for C1 and C2 to keep the input terminals at 0V even when input circuits are not connected. If they are omitted there will be unavoidable clicks and pops when inputs leads are plugged in. It is surprising how many commercial designs don’t bother with this simple precaution.
The input impedance of each amplifier is 50k (kilohms). It will be reduced slightly by the parallel effect of resistors R1 or R2, but in most cases this will be unimportant. If the full 50k is needed R1 and R2 can be taken out of circuit.

**Bridge Mode**

In Bridge mode (Fig.3) the two independent stereo amplifiers are combined to drive a single loudspeaker LS1. The loudspeaker is connected between one amplifier output (OP1) and the other (OP2) as shown in Fig. 3.

As the two amplifier outputs are at the same mid-rail voltage there is no d.c. voltage difference and so there is no need for output coupling capacitors C4 and C6, used in the stereo version. Resistors R4 and R5 are also redundant.

If the two amplifier inputs were driven with the same signal, the outputs would also be the same, driving both terminals of loudspeaker LS1 up and down together so that the voltages would cancel each other and there would be no voltage difference across the speaker – and no sound!

For bridge mode the output of one amplifier is inverted so that instead of cancelling each other the voltage across the speaker is doubled. This is achieved in IC1 by removing the link between pin 8 and pin 4 (Stereo mode), and instead linking pins 10 and 4 (Bridge mode).

The output voltage swing in bridge mode is doubled compared with the single-ended stereo mode because the speaker can be driven almost to the full supply voltage in one direction when output OP1 (pin 10) is high and OP2 (pin 8) is low, and similarly in the opposite direction when output OP2 is high and OP1 low. This results in a much higher output especially at lower supply voltages.

Only one input (IN1) needs to be connected to the input signal, whilst the other input (IN2) can be connected to its input ground (S-G2), via its coupling capacitor C2. If the other input is not grounded, it works as an inverting input, and can be used to cancel some types of interference and noise.

**Reverse Polarity**

The circuit has no protection from a reverse polarity power supply connection. The i.c. is able to withstand 10A of reverse current for what the data sheet describes as “as long as it takes to blow a 2A fuse”.

Using a series protection diode would reduce the output swing by about 1V, and possibly introduce output distortion, so putting a fuse in the power line is efficient, practical and effective, and is strongly recommended.

**Clip Detector**

An internal open collector npn transistor turns on if the circuit is driven into clipping. The output current from the transistor is 70μA for approximately 1% distortion, and rises at higher levels.

If the circuit supplying the input signal has some type of d.c. volume control, it could be connected so that the output is automatically reduced to avoid overload distortion. Alternatively the current could be amplified to drive an l.e.d.

**Construction**

The Amplifier Module uses only a few components, and is built on a small single-sided printed circuit board (p.c.b.). The topside component layout and full-size underside copper track master are shown in Fig.4. This board is available from the EPE PCB Service, code 500.

The track layout is critical for good performance, because of the high power ground and output currents. It is, therefore, recommended that the layout is followed closely – especially the routing of the “ground plane” area. This is not a “strip-board” project!

Several of the capacitors are polarised, so take care to connect them the right way round. Most electrolytics have a broad white band with “-” minus signs printed on them adjacent to the negative lead.
**Link Up**

A single wire link selects Stereo or Bridge mode. In Bridge mode capacitors C4 and C6 are omitted and wire links fitted instead. Amplifier module IC1 is fitted on the p.c.b. with its metal tab parallel to the edge of the board so that it, together with the p.c.b., can be mounted onto a flat metal heatsink plate just by the heatsink screw. Three other mounting holes are provided in the board for more conventional mounting arrangements.

**Heatsink**

The accompanying photograph shows a heatsink that was used for all of the following tests. This was more than adequate for operation at continuous maximum output using a 14-4V supply. For listening to most kinds of music the average output power will be much lower and a smaller or thinner heatsink rated at around 20°C per watt should be sufficient.

If heavier work is anticipated then more substantial extruded types giving 10°C per watt would be advisable. The amplifier i.c. has internal over-temperature protection and so “thermal runaway” is not possible. If the chip’s temperature rises too far the output is limited by the protection circuits and shows itself as very harsh distortion.

**Testing**

As always, start the testing procedure by inspecting the board for dry joints, solder bridges and for any reverse polarity of components. Also, before connecting loudspeakers, make sure that the wire “bridging” link is in place to select the required Stereo or Bridge mode of operation.

Next, apply the power supply to the 0V and +4V terminals of the board (making sure it is connected the right way round!) via some sort of current limiting device. An ideal current limiting device is a car tail lamp bulb – it both limits the current, and lights up dimly or brightly depending on the overload!

Once power is connected successfully, check across the loudspeaker terminals to make sure there is no d.c. voltage present. In Stereo mode the d.c. voltage will decay to zero in a few seconds as the output capacitors C4 and C6 charge through resistors R4 and R5. In Bridge mode the two outputs will be at half of the supply voltage, but the voltage between them will be small. A few hundred millivolts of “d.c. offset” is possible and acceptable.

Connect the loudspeaker(s), and then apply a suitable input signal at a low level (using a 10kΩ log. potentiometer if necessary). As there are so few components, careful assembly and checking should be all that is necessary.

**Power Supplies**

The amplifier operates correctly at between 8V and 18V. At 14-4V in Bridge mode and at full power into 4 ohms, a supply capable of delivering 3A is required. In Stereo mode using 8 ohm speakers the supply needs are more modest and a 1.5A supply is sufficient.

The circuit is ideally suited to operation from a car battery, and also has good supply ripple rejection so that it can work satisfactorily from an unregulated mains transformer with a bridge rectifier and smoothing capacitor. Make sure that the unloaded supply voltage does not exceed 20V. A transformer delivering 12V a.c. with a bridge rectifier and a 4,700μF 25V electrolytic smoothing capacitor should be acceptable, but check the “off load” voltage.

Computer power supplies often have suitable 12V or 15V outputs and provide enough power to run two separate circuits in bridge mode to give 40W stereo output.

**Performance Matters**

As stated earlier, the operating supply voltage range is 8V to 18V. Quiescent current (with no input signal) is between 65mA and 120mA which is quite high, and the STA7360 i.c. is certainly not intended for operation from batteries, (except car batteries of course) however in applications such as loudhailers, where there is a “push-to-talk” switch, the Standby pin (11) can be used effectively, and the standby current is less than 100μA.

Most of the manufacturer’s performance curves are shown at 14-4V, the nominal voltage of a car battery. Higher power can be obtained with the maximum 18V supply, but make sure the power supply is regulated because the “absolute maximum” supply is only 20 volts so there is not much room for errors.

The distortion at 1kHz with a 14-4V supply in Bridge mode, at medium power levels, is less than 0.03%, rising to 0.1% at 13W output. The frequency response is considered remarkable because the circuit
uses “local” feedback in the output stage, and so has a low overall open loop gain (just like a valve amplifier in fact!). The result is that external compensation components are not needed, and at medium signal levels the response is flat to 200kHz.

Low frequency response is determined by the input and output coupling capacitors. The values shown give a low frequency 3dB point of 18Hz in Stereo mode. In Bridge mode the speaker is d.c. coupled so only the input capacitors have any effect and the low frequency response extends well below 10Hz.

The amplifier voltage gain is 20dB or 10.1 in Stereo mode and 26dB or 20:1 in Bridge mode. This means that the normal Auxiliary signal levels – most audio sources including Digital TV tuners, Computer sound cards, DVD and CD players – will be able to drive the output up to clipping levels.

**A Measured Performance**

The measured performance of the circuit in Stereo and Bridge mode is illustrated by the oscilloscope plots shown in Fig.5 to Fig.10. These were recorded by a fast DSO (Digital Sampling Oscilloscope).

The output of one channel with a 12V supply and no load is shown in Fig.5. The vertical scale is 2V/cm, and it can be seen that the output voltage swings very close to the positive and negative rails which are three divisions above and below the mid line. With a 4 ohm load the output still swings within 0.6V of the supply rails – when delivering a peak current approaching 1.4Amps!

Still in Stereo mode, with the input turned down to just below the clipping point at 1kHz and the frequency increased, Fig.6 gives an indication of the frequency response into 4 ohms. At 100kHz the amplitude is almost unchanged. There is just a tiny amount of crossover distortion visible at the centre of the screen where the waveform passes through zero.

**On the Bridge**

The result from one of the amplifier’s outputs, OP1, when connected in bridge mode, at 14.4 volts and 4 ohms load, is shown in Fig.7. The other output OP2 is producing the same waveform but with the opposite polarity.

The positive peak output voltage from OP1 is approximately 5.75V, so the corresponding negative output from OP2 is -5.75V giving a peak voltage across the 4 ohm load of 11.5V and so the peak output current is 11.5/4 or just under 3A. The output power is 17 Watts.

At this current level the output voltage swings to within 1.4V of each supply rail – which is still an impressive performance.

The output voltage across the load obtained by subtracting the OP2 trace from the OP1 trace – is shown in Fig.8. The Vertical scale has been reduced to 10V per division.

The maximum output swing of OP1 is shown more clearly in Fig.9. Here the output has been overdriven, to give flat tops and bottoms, and two traces have been added showing the 0V rail and the +14.4V supply.

The trace shows that the voltage reaches within 1.4V of each rail, and also shows how the positive supply voltage drops as the circuit draws high current at the peaks of each waveform. This voltage drop is surprising because the amplifier is being powered from a regulated supply via just 40cm of 16/0.3 or 0.1ohms.

This illustrates the need to provide good power connections (and more importantly ground connections). Note that the ground line shows no voltage drop but that is because the 0V reference point was taken where the wire connects to the board. If the reference point had been the power supply terminal, the 0V line would also show the same voltage drop as the positive rail.

**Summing-Up**

The board has separate connecting points for loudspeaker, power, and input ground connections. *Do not* be tempted to economise by combining any of these – even though they all “go to the same place”! Ground loops can cause instability, and introduce distortion that the chip designers have worked hard to eliminate! If the i.c. metal tab is being connected to a chassis heatsink, don’t rely on the connection to provide the power, and ideally use an insulation kit.

The specification and measured performance of the circuit are impressive, it uses very few components and provides an effective power amplifier for many audio applications. The short-circuit protection, clipping indicator, shut down mode, and switch on/off “pop” reduction features make this circuit very versatile.

**Real Power!**

The power output of these modules is real continuous “average power” (sometimes incorrectly called r.m.s. power) which heats up the load resistors! It should not be confused with things like “80 Watt” computer speakers – powered from a wall transformer rated at 6 Watts!!

The author doesn’t have “golden ears” and has deliberately avoided making any subjective observations. The specification speaks for itself, and we look forward to hearing from readers who have built, tested, and listened.
**LETTER OF THE MONTH**

**Spontaflex Radio**

Dear EPE,

I enjoyed reading Raymond Haigh’s article on the Spontaflex Radio Receiver (Apr ‘05). Some readers might think this article is an elaborate April Fool. It most certainly is not: a Google search for “Sir Douglas Hall” will find a lot of references to his work. The original Spontaflex radio article and many more of his radio circuits can be found at http://freespace.virgin.net/spontaflex/reflex/.

In the 60s, transistors cost much more in comparison to today’s offerings – I do not know the exact rate of inflation, but I imagined it was the equivalent of buying a transistor today priced at £15 or even more – so it was essential to get the last bit of work out of the device. Sir Douglas Hall’s ingenious circuits would do just that.

I have been searching for another piece by Sir Douglas Hall but with no success. I am convinced that I read an article in Radio Constructor sometime in 1968 or 1969 by Sir Douglas on a five watt class A amplifier, but can find no reference to it anywhere. Five watts may not sound much in today’s hi-fi world but as the average domestic setting rarely needs anything more than two or three watts (J. Linsley Hood, Wireless World, Apr ’69) five watts was perfectly adequate.

I wonder if someone can confirm that my memory is not playing tricks on me, and that this article was by Sir Douglas Hall and not by another author.

Alan Jones, London, via email

Readers, can you help Alan on this? My copies of RC went out years back I regret.

And it’s years back since we last did an “April”!

**Conformality**

Dear EPE,

Is it just me (or my leading-brand-name solder), or has anyone else noted how difficult it is to wet the tracks of Veroboard? I feel that the resulting big mound of solder is excessive, it climbs high up the component lead but takes persuasion to spread across the copper track. Thorough cleaning doesn’t make any difference, despite the received wisdom. There’s no solder resist between the tracks, as you know, but then it isn’t needed as it’s so hard to spread the solder over a track, let alone force it to bridge the adjacent one.

Another brand, new to me, is Multicom. CPC sell just one size of this stripboard at a price that is quite acceptable compared to Vero. I was pleased to receive some of this and find that it comes pre-tinned. My next project will use this as a trial – wonder if it will solve the problem?

Another matter – your answer to “Windication” (Ken Wood, Readout Feb ‘05) mentions conformal spray and I once used this, reassuringly labelled Mil Spec. When it was discontinued I asked the maker about alternatives and it turned out that the conformal spray was not fully effective unless cured by oven-baking! John’s potter’s kiln (same Readout) might have been suitable, but I hate to think what it’d do to the components on the finished board!

I now use HPA (High Performance Acrylic) which goes off in 24 hours at room temperature. Having said that, both materials have prevented external bolts rusting on my car (and I never baked it...).

Godfrey Manning, G4GLM, Edgware, Middx, via email

We must open up your question to the wider world Godfrey. Having my own professional p.c.b. making equipment, I have not used stripboard in decades and cannot comment. Readers, what’s your experience on this?

I didn’t bake my Weather Centre either, yet the conformal spray cured the devastating corrosion of the p.c.b. tracks which had previously occurred over several weeks of outdoor exposure to night-time dampness.

**BAEC Web Site**

Some time ago we reported in News that the BAEC (British Amateur Electronics Club) had ceased. However, there was a recent posting on our Chat Zone which suggested otherwise. I emailed the author of the posting, David Ledgard, expressing interest in this development. David replied:

John, you are correct the BAEC has ceased. But I decided to keep the website going. I have put quite a lot of work into scanning in old newsletters and articles sent to me and I thought the experience of the people in the membership section might be of some use to hobbyists. I hope for people to send some more articles and to scan in more old newsletters. The site is at: http://members.tripod.com/~baec

Membership is now free. You can include a note in EPE describing the site and requesting members and articles if you wish.

David Ledgard, BAEC Webmaster, via email

That’s great David, I hope you get a good response through the exposure here. We send our best wishes.

**Seeking Tony Lee**

Dear EPE,

I was interested in the Readout Feb ’05 letter from Tony Lee of Old Reynella, S. Australia. As a “mature age” electronics student, I have come to realise that such students are very thin on the ground.

I would very much like to contact Tony and ask if you would kindly pass on my email address to him. I would really appreciate that. As a mature novice I am beginning to understand “the loneliness of the long distance runner”.

Dave (over-ripe) Jones, Australia, via email

Tony, having had a major crash on one PC and lost many filed emails, I no longer have yours. If you’d like to chat with Dave, would you care to email me? john.becker@wimborne.co.uk.

Dave, in fact “mature age electronics students” are somewhat thicker on the ground than you might suppose. Many people who used to follow us in their younger days before job and family involvements came to dominate, are now retiring and returning to hobbyist electronics, and us.

**Component Choice**

Dear EPE,

I am a student in the UK and am doing some research on r.f. transceiver modules. I have chosen to build the EPE Minder (Jan ‘03). My task is to compare the transceivers for this design with others available on the market. Why did EPE choose the ones quoted in the article?

Usma Ali, via email

That’s not a straightforward question to answer, Usma. All designs published in EPE are designed by freelance contributors.
(myself in that context too). We all design according to what is available to us and within our budget, and within our own criteria which will change from person to person. An additional factor in this case is that the ICs and modules used by hobbyists consist of certain legal criteria regarding the transmission frequency and its stability and accuracy.

A handful of companies in the UK manufacture and/or distribute ICs and modules that conform to UK requirements, and which company's products are chosen by a designer is frequently determined by what that designer has seen used before, or has been persuaded by advertising is the one to use. There is no “general rule” that can be applied to such choices. I regret I cannot offer more “scientific” advice.

On a wider component choice level, many of us tend to standardise on using devices which have previously been found to be suitable for a particular type of application. Such devices effectively become part of a component “library” and which are used repeatedly in similar applications. Only if those devices become obsolete, or an improved type is introduced, do we then change, and then that new device is added to the library.

But unless there is a good reason to change, their is nothing to be gained by doing so. Even devices which were first introduced some years ago and still available have their roles for current designs. For example, the 741 op.amp which I first used over 30 years ago, is still in production and is very much suitable for some general-purpose applications.

P.C.B. Scaling

Dear EPE,

I can’t copy and paste the p.c.b. track layouts in the EPE electronic versions because the PDF files are copyright protected. When I print the full page from the PDF, the track layout’s size is a little smaller than the size as declared at borders of the track layout image. I cannot print with any printer options such as enlarge or reduce. I need a perfect size image from which to make my p.c.b. due to the critical distance between i.c. holes. Apart from buying a ready-made board, what can I do?

Geena, via email

I made two suggestions to Geena:

1. Print it out as is and then get it photocopied to the right size.
2. With the image on screen, press the Print Screen key to put the whole screen image onto the Windows clipboard. Then click the Start button at the bottom left of the desktop screen, select Programs then Accessories, then Paint. In Paint click Edit then Paste to paste the clipboard image into it. You can then use Paint’s scaling, printing and other editing options.

To which Geena responded:

Thank you, John, thank you! A kiss!

Oh how I enjoy the benefits of being EPE Tech Ed!

Synthesizers

Dear EPE,

I’m trying to find out if there are any synthesizer kits (like Moog, ARP etc) that you may have either used as one of your projects or have been placed as an advert in one of your editions. I am interested in building up a synthesizer from modules (including keyboard) and plugging the output into a MIDI interface on my computer.

Lawrence Gertig, via email

It’s many years since we did such things, Lawrence, the hobbyist constructional market for them having been effectively killed off by cheap Far Eastern ready-mades, and the resulting lack of keyboard-only availability at low cost. A vicious circle!

However, in 1998 EPE was sent a copy of The A-Z of Analogue Synthesizers, by Peter Forrest. I don’t know if it’s been updated, or even still available, but its ISBN was 0-9524377-2-4. Your library might be able to help you. But, of course, a google search for synthesizer kits might be beneficial.

For your interest, it was our erstwhile older-sister Practical Electronics, which published the very first DIY synthesizer, back in 1972. I and several other suppliers made a good living from its kit sales, and from the derivatives that emerged, such as the PE Minisonic in about 1974.

GPS Validity

Dear EPE,

I have been able to reproduce Frank Butler’s problem with the Speed Camera Watch (Jan ’05) which you referred to me. Sometimes the software “looses lock” on a GPS signal, even though the GPS module is actually still in lock.

I have traced this to the fact the “valid” flag in the GPGGA message can take values other than “1” and “0”. It seems there are other possible “locked” states, presumably to do with the number of satellites in view. Some NMEA documentation mentions it, and some doesn’t.

I have made a very simple change to fix this – rather than test for “in lock”, I now test for “not in lock”. Frank has confirmed that this solves the problem.

Mike Hibbett, via email

Thanks Mike, your updated files have been placed on our Downloads site (at the end of Feb), and sent to Magenta, who sell the pre-programmed PICs. In fact my Garmin GPS gives “A” for valid, “V” for invalid!

Blood Pressure Monitoring

Dear EPE,

I read with interest George Chatley’s email about electronic blood pressure monitors (Readout Apr ’05). I use an Omron M5-I self-inflating device with arm cuff. It is one of the monitors recommended by the British Hypertension Society.

The only way I know of checking accuracy is comparison with a known reliable instrument. If he has not already done so, perhaps George could arrange a 24-hour ambulatory blood pressure monitor test. These tests can be useful when blood pressure readings vary a lot from reading to reading. The test print out gives an overview of pressures and would be useful for comparison with home monitor readings.

I would welcome an EPE feature on these monitors but I assume that a calibration instrument would have to be a complex PC interface project.

John Anderson, via email

Thanks for that John. If I had the basic information about such monitors and the readings they are supposed to generate, I feel sure that a PIC microcontroller design with liquid crystal display read-out could do the job without recourse to PC use, except in the case of wishing to download recorded data for further longterm analysis.

Static Flashing

Dear EPE,

I thought you may be interested in a fault I’ve found. I constructed a project (not an EPE one) in a plastic box using a flashing LED as a power-on indicator. When fed from halfwave rectified a.c. the LED flashed at 50Hz – I guessed this to be a plastic box. The day was very cold and dry. Testing the device I picked up the box, and the LED went off. I put it down and the LED came on. A dry joint I thought. I changed the LED. No. Still the same. Then I noticed as I moved my hand near the LED it went out.

It was a static charge on the box causing the problem. The flashing LED probably contains FETS, which are sensitive to static. A 10kΩ resistor across the LED seemed to help.

Jim Little, G4HPH, Wigan, Lancs, via email

How intriguing! Anyone else had Jim’s problem?

Camera Watch Again

Dear EPE,

Firstly I would like to thank you for passing my emailed Camera Watch (Jan ’05) enquiry on to the author Mike Hibbett, and to him for a helpful response.

From Mike’s reply I have now got the Camera Watch working. Many thanks to him and to EPE for such a good project to build. I would encourage Mike or anyone else to develop this project further with some of the ideas listed at the end of his article.

I myself don’t yet know enough to be able to take it any further, but your project has given me the incentive to look more into PIC programming, something which I have never done before, with a view to increasing the size of the memory.

Peter Newton, Dundee, via email

I’m glad you are so pleased with the unit Peter, and with all of us, including Mike, who has been admirable above and beyond expectation in dealing so helpfully with the readers who contacted us about his excellent design. It has generated far more correspondence than any other project recently.

And do take up PICs – they’re fun!
SHOP TALK with David Barrington

Crossword Solver

Looking down the components listing for the Crossword Solver project, just a couple of items stand out as being candidates for sourcing problems. These are the flash memory EPROM and the step-up voltage converter i.c.

The “dictionary” chip, IC2, is a non-volatile flash memory AM29F040B-120PC EPROM. We have found only one listing for this device and that is from Farnell (0870 1200 100 or www.farnellinone.co.uk), code 302-0230. The same company also lists the MAX619 d.c. to d.c. step-up voltage converter i.c. This should be ordered as code 702-614.

As advised in the article, the EPROM memory chip is not available preprogrammed. However, it can be programmed either in a suitable EPROM programmer or by your own PC as described. To program the memory chip you will need to construct the simple RS232 Interface circuit (Fig.3) or equivalent. The MAX232 used is one of the more popular interface i.c.s and most component suppliers should have “off-the-shelf” stocks.

For those readers unable to program their own PICs, fully programmed PIC16F877-20 (20MHz) microcontrollers can be purchased from Magenta Electronics (02083 565435 or www.magenta2000.co.uk) for the inclusive price of £10 each (overseas add £1 for p&p). The software, including source code files, is available on a 3.5in. PC-compatible disk (Disk 8) from the EPE Editorial Office for a sum of £3 each (UK), to cover admin costs (for overseas charges see page 373). The software is also available for Free download via the Downloads link on our UK website at www.epemag.co.uk.

The printed circuit board is available from the EPE PCB Service, code 499 (see page 373). The 2-line 16-character (per line) alphanumeric display is a standard i.c.d. module and most of our components advertisers should be able to offer a suitable device.

20W Amplifier Module

The STA7360 stereo/bridge amplifier i.c., used in the 20W Amplifier Module project, is being offered to readers by Magenta Electronics (02083 565435 or www.magenta2000.co.uk) for the all inclusive price of £3.80 each. They are also producing a complete kit of parts, including a printed circuit board and suitable heatsink, for the sum of £11.90. A post and packing charge needs to be added to the kit price, see their advertisement on page 313.

The printed circuit board is available from the EPE PCB Service, code 313 (see page 373).

DAB Radio Aerial

Some readers may experience difficulty in purchasing the connectors and cable that go to make up the DAB Radio Aerial project. They are certainly listed by Squires (01243 842424 or www.squirestools.com) in their current catalogue. The SO239 u.h.f. chassis-mounting socket is coded 562-350; the PL259 u.h.f. plug, code 562-320. They also supply satellite TV coaxial cable, although they do not indicate type i.e. RG6U cable.

The author has suggested Moonraker (01908 281705 or www.amateurantennas.com) as a possible source for parts. For the small “ground plane” board, ESR Components (0191 251 4363 or www.esr.co.uk) are currently listing copper-clad fibreglass board at reasonable prices. You will, of course, have to cut a larger piece down to the required size.

Back to Logic Basics – Part 2 Water Level Detector/Burglar Alarm

No “special” components to report on for the Water Level Detector or Burglar Alarm, this month’s two Back to Logic Basics projects. One very important point to repeat is that the Level Detector should only be used to detect water levels. It must not be used with petrol or any other volatile liquids where even the smallest of sparks could cause an explosion.

The 4093 quad Schmitt trigger NAND gate is from the CMOS 4000 series of i.c.s and should be widely stocked. The “passive” piezoelectric sounder – one without any internal drive/oscillator circuit – should also be easy to obtain.

For the Burglar Alarm, the choice of “trip” switches/sensors is left to readers’ individual needs. Some advertisers carry a range of sensors, including reed/magnet switches, microswitches, tilt/vibration switches and pressure mat/pad switches.

The two printed circuit boards are obtainable from the EPE PCB Service, codes 501 (Water Level) and 502 (Burglar Alarm), see page 373.
Back Issues

We can supply back issues of EPE by post, most issues from the past three years are available. An EPE index for the last five years is also available at www.epemag.wimborne.co.uk or see order form below. Alternatively, indexes are published in the December issue for that year. Where we are unable to provide a back issue or a photocopy of any one article (or one part of a series) can be purchased for the same price. Issues from Nov, 1998 are available on CD-ROM – see next page – and issues from the last six months are also available to download from www.epemag.com. Please make sure all components are still available before commencing any project from a back-dated issue.

Did you miss these?

JAN ’04

Projects
- Car Computer
- Practical Radio Circuits – 6 (Dual-Conversion SW Receiver)
- Bedside Nightlight
- PIC Waking Timer

Features
- GPS to PIC and PC Interface
- Practically Speaking
- Teach-In 2004 – Part 3
- Ingeny Unlimited
- Techno Talk
- Circuit Surgery
- New Technology Update
- Net Work – The Internet Page

FEB ’04

Projects
- PIC LCF Meter
- Sonic Ice Warning
- Jazzy Necklace
- PIC Tug-of-War

Features
- Surface Mount Devices
- Circuit Surgery
- Teach-In 2004 – Part 4
- Light Alarm
- Ingeny Unlimited
- Techno Talk
- Net Work – The Internet Page

MAR ’04

Projects
- Bat-Band Converter
- Emergency Stand-by Light
- MIDI Health Check
- PIC Mixer for RC Planes

Features
- Teach-In 2004 – Part 5
- New Scientist
- CD-ROM Review
- Circuit Surgery
- Techno Talk
- Ingeny Unlimited
- Practically Speaking
- Net Work – The Internet Page

APRIL ’04

Projects
- EPE Experimental Seismograph
- Log 1
- Low-Frequency Wien Oscillator
- EPE Experimental Seismograph Loggger–2

Features
- USB To PIC Interface
- Ingeny Unlimited
- Teach-In 2004 Part 6
- Interface
- Techno Talk
- Circuit Surgery
- New Technology Update
- Net Work – The Internet Page
- Pull-Out – Semiconductor Classification Data

MAY ’04

Projects
- Beat Balance Metal Detector
- In-Car Laptop PSU
- Low-Frequency Wien Oscillator
- EPE Experimental Seismograph Loggger–2

Features
- Coping With Lead-Free Solder
- Teach-In 2004 – Part 7
- Ingeny Unlimited
- Techno Talk
- Circuit Surgery
- Practically Speaking
- PIC-N-Mix
- Net Work – The Internet Page

JUNE ’04

Projects
- PIC Quickstep
- Crafty Cooling
- MIDI Synchronoscope
- Body Detector Mk2

Features
- Clinical Electrotherapy
- Ingeny Unlimited
- Teach-In 2004 – Part 8
- Interface
- Circuit Surgery
- Techno Talk
- PIC-N-Mix
- Net Work – The Internet Page

JULY ’04

Projects
- Portable Mini Alarm
- Bongo Box
- Hard Drive Warbler
- EPE PIC Magnetometry Logger–1

Features
- Making Front Panel Overlays
- Practically Speaking
- Teach-In 2004 – Part 9
- Ingeny Unlimited
- Circuit Surgery
- Techno Talk
- PIC-N-Mix
- Net Work – The Internet Page

AUG ’04

Projects
- EPE Scooter
- Keyring L.E.D. Torch
- Simple F.M. Radio
- EPE PIC Magnetometry Logger–1

Features
- PIC To PS/2 Mouse and Keyboard Interfacing
- Techno Talk
- Circuit Surgery
- Teach-In 2004 – Part 10
- Interface
- Ingeny Unlimited
- PIC-N-Mix
- Net Work – The Internet Page

SEPTEMBER ’04

Projects
- EPE Wart Zapper
- Radio Control
- Fallsafe
- Rainbow Lighting Control
- Alphamouse Garne

Features
- Light Emitting Diodes – Part 1
- High Speed Binary-To-Decimal For PICs
- Practically Speaking
- Ingeny Unlimited
- Techno Talk
- PIC-N-Mix
- Network – The Internet Page

OCT ’04

Projects
- EPE Theremin
- Smart Karts – Part 1
- Watts Checker
- Moon and Tide Clock Calendar

Features
- Light Emitting Diodes – 2
- Circuit Surgery
- Interface
- Ingeny Unlimited
- Techno Talk
- PIC-N-Mix
- Network – The Internet Page
- ROBOTS – Special Supplement

NOV ’04

Projects
- Thunderstorm Monitor
- M.W. Amplitude Modulator
- Logic Probe
- Smart Karts – 2

Features
- Light Emitting Diodes–3
- Floating Point Maths for PICs
- Ingeny Unlimited
- PE 40th Anniversary
- Circuit Surgery
- Techno Talk
- PIC-N-Mix
- Net Work – The Internet Page

DECEMBER ’04

Projects
- Super Vibration Switch
- Versatile PIC Flasher
- Wind Direction Indicator
- Smart Karts – 3

Features
- Light Emitting Diodes–4
- Ingeny Unlimited
- Circuit Surgery
- Interface
- PIC-N-Mix
- Techno Talk
- Net Work – The Internet Page
- INDEX Vol. 33.

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No advertisements are included in Volumes 1 and 2; from Volume 5 onwards the available relevant software for Interface articles is also included.

EXTRA ARTICLES – ON ALL VOLUMES

BASIC SOLDERING GUIDE – Alan Winstanley’s internationally acclaimed fully illustrated guide. UNDERSTANDING PASSIVE COMPONENTS – Introduction to the basic principles of passive components.

HOW TO USE INTELLIGENT L.C.D.s, by Julian Ilett – An utterly practical guide to interfacing and programming intelligent liquid crystal display modules. PHYZZYB COMPUTERS BONUS ARTICLE 1 – Signed and Unsigned Binary Numbers. By Clive “Max” Maxfield and Alvin Brown.

PHYZZYB COMPUTERS BONUS ARTICLE 2 – Creating an Event Counter. By Clive “Max” Maxfield and Alvin Brown. INTERGRAPH COMPUTER SYSTEMS 3D GRAPHICS – A chapter from Intergraph’s book that explains computer graphics technology.

FROM RUSSIA WITH LOVE, by Barry Fox – Russian rockets launching American Satellites.

PC ENGINES, by Ernest Flint – The evolution of Intel’s microprocessors.

THE END TO ALL DISEASE, by Aubrey Scoon – The original work of Rife.

COLLECTING AND RESTORING VINTAGE RADIOS, by Paul Stenning.

THE LIFE & WORKS OF KONRAD ZUSE – a brilliant pioneer in the evolution of computers. A bonus article on his life and work written by his eldest son, including many previously unpublished photographs.

Note: Some of the EXTRA ARTICLES require WinZip to unzip them.
A COMPONENT analyser is an instrument that greatly simplifies the testing of passive or active components. Not only is such an instrument capable of carrying out a variety of tests it can also identify a component automatically.

Traditional LCR (inductance-capacitance-resistance) bridges are inherently complex and very time consuming to use. Apart from connecting the component on test to the instrument, a modern passive component analyser (such as Peak Electronic Design’s Atlas LCR Analyser) does everything automatically. Not only will the device tell you what type of component is being tested but it will also display relevant additional data, such as the measured self-inductance of a low-value wirewound resistor.

The Atlas LCR Passive Component Analyser offers the following features:

- Automatic Component Identification
- Automatic Test Frequency Selection (DC, 1kHz, 15kHz and 200kHz)
- Delayed or Instant Analysis (for “hands-free operation”)
- Auto Power-Off
- Probe and Test Lead Compensation
- Interchangeable Probe Sets
- Automatic Ranging and Scaling
- 1% Basic Accuracy

The passive component analyser automatically selects the best signal level and frequency for the particular component under test. The instrument uses “intelligent software” and, in order to ensure precision, all internal calculations are performed with floating point mathematics and values are displayed in properly formatted and easy-to-read engineering units, e.g. 15.9pF, 11.05Ω, etc.

The specifications of the Atlas LCR passive component analyser are as shown in Table 1.

Passive component analysers are primarily designed for carrying out measurements of components “out of circuit”. They should not be used to carry out “in circuit” measurements as the readings obtained are likely to be significantly affected by the presence of other components. If, in spite of this, you are tempted to make measurements of components in-circuit it is absolutely essential to ensure that the power is removed from the circuit (or batteries disconnected) and any residual charge is removed from any capacitors that might be present.

A passive component analyser (of any type) should never be connected to powered equipment/components or to equipment/components with any stored energy (e.g. charged capacitors). Failure to comply with this warning may result in personal injury and damage to the equipment under test, as well as damage to the component analyser itself.

The Atlas LCR Analyser is designed to operate with components connected on an individual basis. Testing of other components that are outside the supported range or that are part of component networks may give erroneous and misleading results.

By default, the analyser uses “delayed analysis”. If you press the “On-Test” button to begin an analysis the instrument will power-up and then delay its measurement for five seconds in order to provide you with an opportunity to connect to the component on test. This is a useful facility but it can be somewhat time wasting if you have already made the necessary connections before switching the unit on!

If this is the case you should press the On-Test button a second time when the instrument indicates that the delay period has started. This will bypass the delay and start the measurement process. Once a set of measurements is complete (and before the results are displayed) the component on test can be disconnected from the analyser.

Results are displayed on screen one at a time and pressing the “Scroll-Off” button allows you to move from one screen to the next. If you reach the last screen of results, pressing Scroll-Off will return you to the first results screen again. The component analysis can be started again at any time by pressing the On-Test button.
If you change the probes on any analyser, it is good practice to run through the short compensation procedure. This ensures that the probes’ own inductance, capacitance and resistance are automatically taken into account when making subsequent measurements. The recommended procedure is described later.

Testing Resistors

The analyser can be used to test most common types of resistor. Depending on the value of the component on test, it will automatically select the most suitable test frequency. Low frequencies (e.g. 1kHz) are used to test large value inductors whilst high frequencies (e.g. 200kHz) are used to test small value inductors.

Large Value Resistors

For resistance values of greater than about 10Ω the following values are displayed on the instrument:

- Resistance value (10Ω to 2MΩ with a minimum resolution of 0.5Ω)
- Typical readings for various types of resistor are listed in Table 2.

Low value resistors

For resistance values of less than 10Ω the following values are displayed when the instrument’s scroll button is pressed:

- Resistance value (0-5Ω to 10Ω with a minimum resolution of 0.1Ω)
- Inductance value (with a minimum resolution of 0.1μH)
- Test frequency (1kHz, 15kHz or 200kHz)

Typical readings for various types of low value resistor are listed in the Table 3. Probe compensation is very important when analysing low value resistors, as discussed later.

Low value inductors (less than 10μH) and low value resistors (less than 10Ω) are treated as a special case by the Atlas LCR analyser. This is because low value inductors and low value resistors can exhibit very similar characteristics at the test frequencies generated by the instrument.

Pressing the Scroll button will display the values of resistance and inductance that the analyser has measured. Note that the test frequency displayed is the frequency used for the measurement of the resistor’s self-inductance (not for the measurement of resistance).

A variety of different probes are provided for use with the Analyser. These include long-reach grabbers (shown here), SMD clips and crocodile clips.

Table 1: Specifications of the Atlas LCR Passive Component Analyser

<table>
<thead>
<tr>
<th>Specification</th>
<th>Range</th>
<th>Resolution</th>
<th>Accuracy</th>
</tr>
</thead>
<tbody>
<tr>
<td>Inductance:</td>
<td>1μH to 10H</td>
<td>0.4μH min., 0.8μH typ.</td>
<td>±1% ±0.8μH</td>
</tr>
<tr>
<td>Capacitance:</td>
<td>0.4pF to 10,000μF</td>
<td>0.1pF min., 0.3pF typ.</td>
<td>±1% ±0.3pF</td>
</tr>
<tr>
<td>Resistance:</td>
<td>1Ω to 2MΩ</td>
<td>0.3Ω min., 0.6Ω typ.</td>
<td>±1% ±0.6pF</td>
</tr>
<tr>
<td>Peak Test Voltage:</td>
<td>±1.05V</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Peak Test Current:</td>
<td>±3.25mA</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Test Frequency:</td>
<td>1kHz ±11%, 15kHz ±11%, 200kHz ±200ppm</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Sine Purity:</td>
<td>−60dB second harmonic</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Table 2: Typical readings for large value resistors

<table>
<thead>
<tr>
<th>Component On Test</th>
<th>Measured Resistance</th>
</tr>
</thead>
<tbody>
<tr>
<td>15Ω 15W metal clad resistor</td>
<td>14.9Ω</td>
</tr>
<tr>
<td>33Ω 2W carbon film</td>
<td>33.1Ω</td>
</tr>
<tr>
<td>100Ω 2-2W vitreous enamelled</td>
<td>101.1Ω</td>
</tr>
<tr>
<td>620Ω 0-25W metal oxide film</td>
<td>616.6Ω</td>
</tr>
<tr>
<td>4.7kΩ 0-25W metal oxide film</td>
<td>4702kΩ</td>
</tr>
<tr>
<td>1.8MΩ 0-25W carbon film</td>
<td>1761MΩ</td>
</tr>
</tbody>
</table>

Table 3: Typical readings for low value resistors

<table>
<thead>
<tr>
<th>Component On Test</th>
<th>Measured Resistance</th>
<th>Inductance</th>
<th>Test Frequency</th>
</tr>
</thead>
<tbody>
<tr>
<td>0.1Ω 2.2W vitreous enamelled wirewound</td>
<td>0.1Ω</td>
<td>0.4μH</td>
<td>200kHz</td>
</tr>
<tr>
<td>1Ω 7W ceramic coated wirewound</td>
<td>1Ω</td>
<td>0.4μH</td>
<td>200kHz</td>
</tr>
</tbody>
</table>
Testing Inductors

The analyser can be used to test most common types of inductors, coils and chokes. It is also possible to carry out some basic tests on transformers (including detecting short circuit turns).

Depending on the value of the component on test, the analyser will automatically select the most suitable test frequency. Low frequencies (e.g. 1kHz) are used to test large value inductors whilst high frequencies (e.g. 200kHz) are used to test small value inductors.

The following values are displayed on the instrument when the scroll button is pressed:

- Inductance value (1μH to 10H with a minimum resolution of 0·5μH)
- D.C. resistance (0-5Ω to 1kΩ with a minimum resolution of 0·5Ω)
- Test frequency (1kHz, 15kHz or 200kHz)

Typical values for various types of inductor are listed in Table 4.

Probe compensation is very important when analysing low value inductors, as discussed later.

Capacitance Measurement

The component analyser uses two different methods to analyse capacitors, a.c. impedance analysis for low value capacitors (less than about 1μF) and d.c. transient analysis for larger capacitors (about 1μF to 10,000μF). The unit will automatically identify the type of capacitor being tested and apply the most appropriate test method.

Low Value Capacitors

Low value capacitors include ceramic, polyester, polystyrene, mylar and mica dielectric capacitors with values generally less than 1μF, or so. Such capacitors tend to be unpolarised (though some tantalum electrolytic capacitors are available with values as low as 100nF or 0·1μF). The minimum capacitance resolution of the instrument is about 0·1pF.

The component analyser uses a high purity sinewave signal of 1kHz, 15kHz or 200kHz to analyse low value capacitors. Following analysis of the capacitor, the capacitance value is displayed first. Thereafter, pressing the Scroll-Off button will display the frequency at which the capacitance was measured.

Depending on the value of the component on test, the analyser will automatically select the most suitable test frequency. Low frequencies (e.g. 1kHz) are used to test large value capacitors whilst high frequencies (e.g. 200kHz) are used to test small value capacitors.

For capacitance values of less than about 1μF the following values are displayed on the instrument when the scroll button is pressed:

- Capacitance value (0-1pF to 1μF with a minimum resolution of 0·1pF)
- Test frequency (1kHz, 15kHz or 200kHz)

Table 5: Example low value capacitor readings

<table>
<thead>
<tr>
<th>Component On Test</th>
<th>Measured Capacitance</th>
<th>Test Frequency</th>
</tr>
</thead>
<tbody>
<tr>
<td>47pF 100V ceramic</td>
<td>44·1pF</td>
<td>200kHz</td>
</tr>
<tr>
<td>200pF 100V ceramic</td>
<td>186·4pF</td>
<td>200kHz</td>
</tr>
<tr>
<td>470pF 250V polystyrene</td>
<td>487·2pF</td>
<td>200kHz</td>
</tr>
<tr>
<td>1nF 250V ceramic</td>
<td>791·2pF</td>
<td>200kHz</td>
</tr>
<tr>
<td>10nF 50V ceramic</td>
<td>7·345nF</td>
<td>15kHz</td>
</tr>
<tr>
<td>27nF 1kV polyester</td>
<td>26·1nF</td>
<td>1kHz</td>
</tr>
</tbody>
</table>

The measured value (466·7μH) of a 470μH inductor is displayed on the instrument’s LCD screen. In order to obtain the d.c. resistance of the inductor (and to determine it’s Q-Factor) it is necessary to press the Scroll-Off button

Typical values for various types of low value capacitor are listed in Table 5. Probe compensation is very important when analysing low value capacitors, as discussed later.

Large Value Capacitors

Capacitors larger than about 1μF are treated differently, instead of being tested with an a.c. signal, they are tested with d.c. The following information is displayed when the Scroll button is pressed:

Table 6: Example high value capacitor readings

<table>
<thead>
<tr>
<th>Component On Test</th>
<th>Measured Capacitance</th>
<th>Test Frequency</th>
</tr>
</thead>
<tbody>
<tr>
<td>1μF 63V polycarbonate</td>
<td>1·032μF</td>
<td>d.c.</td>
</tr>
<tr>
<td>4·7μF 63V axial electrolytic</td>
<td>4·718μF</td>
<td>d.c.</td>
</tr>
<tr>
<td>22μF 10V tantalum electrolytic</td>
<td>21·62μF</td>
<td>d.c.</td>
</tr>
<tr>
<td>47μF 16V radial electrolytic</td>
<td>47·96μF</td>
<td>d.c.</td>
</tr>
<tr>
<td>1,000μF 16V radial electrolytic</td>
<td>1·056mF</td>
<td>d.c.</td>
</tr>
</tbody>
</table>
Capacitance value (1μF to 10mF with a minimum resolution of 1nF)

Test frequency (d.c.)

Typical values for various types of capacitor are listed in Table 6.

Measuring Characteristic Impedance

Provided you have a reasonable length of transmission line or coaxial cable (say 5m to 10m, or more) available, one interesting use of a passive component analyser is that of providing an estimate of the characteristic impedance of the cable or line. Two separate measurements are required:

1. The inductance of the cable or line is measured with the far end short-circuit, and
2. The capacitance of the cable or line is measured with the far end open-circuit.

The characteristic impedance can be determined from the following formula:

\[ Z_0 = \sqrt{\frac{L}{C}} \]

where \( Z_0 \) is the characteristic impedance (in \( \Omega \)), \( L \) is the measured value of inductance (in H), and \( C \) is the measured value of capacitance (in F).

To simplify the arithmetic a little, the formula can be expressed in terms of μH and pF, as follows:

\[ Z_0 = 31.6 \times \sqrt{\frac{L}{C}} \]

where \( Z_0 \) is the characteristic impedance (in \( \Omega \)), \( L \) is the measured value of inductance (in μH), and \( C \) is the measured value of capacitance (in pF).

The following example is based on measurements made on a drum (of unknown length) of RG213 coaxial low-loss feeder cable:

Inductance (measured with far end of cable short circuit): 22.5μH
Capacitance (measured with far end of cable open circuit): 7.5nF

Using the formula stated previously:

\[ Z_0 = 31.6 \times \sqrt{\frac{22.5}{7.5}} = 31.6 \times \sqrt{3} = 31.6 \times 1.732 = 54.7 \Omega \]

This next example is based on measurements made on a 10m length of standard TV coaxial downlead cable:

Inductance (measured with far end of cable short circuit): 2.9μH
Capacitance (measured with far end of cable open circuit): 560pF (= 0.56nF). Using the formula stated previously:

\[ Z_0 = 31.6 \times \sqrt{\frac{2.9}{0.56}} = 31.6 \times \sqrt{5.2} = 31.6 \times 2.3 = 73 \Omega \]

Measuring Q-Factor

Although the passive component analyser does not indicate Q-factor directly, a rough estimate of the Q-factor of an inductor can easily be obtained. The value obtained will be sufficient to provide an indication of the “goodness” of the component as well as its suitability for use in a filter or resonant circuit application. The determination of Q-factor requires knowledge of:

1. The inductance of the inductor
2. The d.c. resistance (loss resistance) of the inductor

The approximate Q-factor (see later) of the inductor can be determined from the following formula:

\[ Q = \frac{2\pi f L}{R} \]

where \( Q \) is the approximate Q-factor of the inductor, \( f \) is the frequency of the current applied to the inductor (i.e. its operating frequency), \( L \) is the measured value of inductance (in H), and \( R \) is the measured value of resistance (in \( \Omega \)).

To simplify the arithmetic a little, the formula can be expressed in terms of mH and kHz (or μH and MHz) as follows:

\[ Q = 6.28 \times \frac{f L}{R} \]

where \( f \) is the frequency in kHz or MHz, \( L \) is the measured value of inductance (in either mH or μH), and \( R \) is the measured value of resistance (in \( \Omega \)).

The following example is based on measurements made on a 10mH inductor used in a switched-mode power supply operating at 15kHz:

Inductance: 10.37mH
d.c. resistance: 18.9Ω

Using the formula stated previously, and working in units of mH and kHz gives:

\[ Q = 6.28 \times \frac{15 \times 10.37}{18.9} = 6.28 \times 155.55 = 51.7 \]

Pressing the Scroll-Off button displays the test frequency (200kHz) on the instrument’s screen.
The next example is based on measurements made on a long-wavelength (200kHz) aerial coil:

Inductance: 1.087mH
D.C. resistance: 27.2Ω

Using the formula stated previously, and once again working in units of mH and kHz gives:

\[ Q = \frac{6.28 \times \frac{fL}{R}}{R} = \frac{6.28 \times \frac{200 \times 1.087}{27.2}}{R} \]

\[ = 6.28 \times \frac{217.4}{27.2} = 50.2 \]

The following example is based on measurements made on the search coil of a metal detector working in a phase-locked loop at a frequency of 1MHz:

Inductance: 80.8μH
D.C. resistance: 2.2Ω

Using the formula stated previously, and this time working in units of μH and MHz gives:

\[ Q = \frac{6.28 \times \frac{fL}{R}}{R} = \frac{6.28 \times \frac{1 \times 80.8}{2.2}}{R} \]

\[ = 6.28 \times 36.73 = 231 \]

It is important to note that the assessment of Q-factor based on passive component analyser readings makes use of the d.c. loss resistance of the component, and not the true loss resistance of the component at whatever operating frequency is present with the component connected “in circuit”. This true loss resistance is made up from the sum of the d.c. and a.c. loss resistances and thus the true working Q-factor for an inductor will always be less than the Q-factor based on a measurement of its d.c. loss resistance.

In most cases, however, the a.c. loss resistance will be significantly lower than the d.c. loss resistance and thus can usually be neglected when only an approximation of Q-factor is required. Despite this, it is worth remembering that the Q-factor obtained by the method described earlier represents a “best case” or “most optimistic” scenario!

**Testing Transformers**

A passive component analyser can be used to carry out some basic tests on transformers as well as detecting short circuit turns. The inductance of each winding can be measured and compared with a “known good” component. Where a significant reduction in inductance is detected this will indicate the presence of one or more short circuited turns. The data in Table 7 is based on “known good” and “known faulty” components (12VA transformers with 230V primaries and 12V secondaries rated at 1A) and will serve as an illustration.

It is interesting to note how the presence of shorted turns can be much more easily detected by using inductance measurement than by using resistance measurement – as the examples in Table 7 show!

**Probe Compensation**

Probe compensation is needed to ensure that the Atlas LCR Analyser takes the probe characteristics into account when analysing components. The probe’s inductance, capacitance and resistance are effectively subtracted from all subsequent measurements so that displayed readings relate to the component under test rather than the probes as well.

It is generally not necessary to perform probe compensation unless you are changing the probe characteristics. You may need to perform probe compensation if you are measuring components connected to a circuit with a high impedance, or if you are measuring components connected to a circuit with a low impedance. In these cases, it is recommended that you use the probe compensation feature of the LCR Analyser.

It is also recommended that you use the probe compensation feature of the LCR Analyser when measuring components connected to a circuit with a high impedance. This will ensure that the readings you obtain are accurate and reliable.

**Table 7: Testing Transformers**

<table>
<thead>
<tr>
<th>Inductance Measured</th>
<th>Measured Inductance</th>
<th>DC Resistance</th>
<th>Test Frequency</th>
</tr>
</thead>
<tbody>
<tr>
<td>Known good component</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Primary (220V) winding</td>
<td>2.134H</td>
<td>226Ω</td>
<td>1kHz</td>
</tr>
<tr>
<td>Short-circuited primary turns</td>
<td>320.3μH</td>
<td>207.2Ω</td>
<td>1kHz</td>
</tr>
<tr>
<td>Primary (220V) winding</td>
<td>866.3μH</td>
<td>226Ω</td>
<td>1kHz</td>
</tr>
</tbody>
</table>

Everyday Practical Electronics, May 2005
Tips For Better Results

- Ensure that you carry out the recommended probe compensation procedure whenever you change the probes used with the component analyser or before making measurements on low value components (e.g. resistors of less than 10Ω).
- Ensure that the components on test are within the measurement range of the instrument.
- Be aware that measurements of low inductance, capacitance and resistance will be performed to a reduced resolution when compared with larger values.
- Remember that, once measurements have been made, the results can be scrolled through without the need for the component on test to remain connected to the analyser.
- Replace the analyser’s battery on a regular basis (at least once every 12 months is recommended by the manufacturer).
- Do not hold the probe tips or component leads when making the measurements.
- Do not attempt to make any measurements on a live network or circuit (this may cause irreversible damage to the instrument and the results are highly likely to be erroneous!).
- Remember to fully discharge large value capacitors before connecting them to the analyser.

At this point the parasitic and stray characteristics associated with the test leads (and indeed the component analyser itself) will be stored in non-volatile memory. All further tests will have these values subtracted from the measured values, therefore displaying the characteristics of the component alone.

The foregoing procedure will cope with most situations. However, the following enhanced procedure is recommended in cases where you might need to ensure a more repeatable compensation result (for example when making repeated high-precision measurements on low-value components):

1. Ensure that the component analyser is switched off.
2. Clip the test leads to a short length of clean tinned copper wire.
3. Ensure that you are not touching the tinned copper wire, test clips or connections and that these are placed on an insulated surface.
4. Press and hold the On-Test button until the display shows “Probe Compensation”. Once again, ensure that you are not touching the test clips or connections. The analyser will ask you to “short the probes” but there is no need to do this as the short-circuit is already in place. Simply wait a few seconds until the next instruction appears!
5. Follow the instruction to “open the probes” by unclipping the red clip from the tinned copper wire and then let go of the test leads and connections. The display will then show “OK” within a couple of seconds.

Finally, the probe compensation sequence should be tested using steps 6 to 9:

6. Ensure that nothing is connected to the test clips.
7. Briefly press the On-Test button. The analyser should then measure and display a capacitance value that is very close to 0pF (±1pF).
8. Now connect the two clips to the tinned copper wire and briefly press the On-Test button again. The analyser should display “Low resistance and inductance” and then, after pressing the “Scroll-Off” button should display a resistance of close to 0Ω (i.e. less than 1Ω) and an inductance of close to 0pH (±0.5pH).
9. If the readings in steps 7 and 8 are not obtained it is essential to repeat steps 1 to 5 of the compensation procedure before once again rechecking the effectiveness of the probe compensation.

Obtaining the Atlas LCR

The Atlas LCR passive component analyser is available from Peak Electronic Design Ltd, Dept EPE, Atlas House, Kiln Lane, Harpur Industrial Estate, Buxton, Derbyshire SK17 9JL. Tel: 01298 70012. Further details of the instrument can also be obtained from www.peakelec.co.uk. Its current price is £69, including UK delivery and VAT.

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electronic surveillance equipment

- Professional quality UHF crystal equipment
- Cost effective VHF FM equipment
- SENSIBLE prices from a long established, discreet and reputable company
- Everything designed, developed and manufactured by us in-house and under our control
- We are dedicated to surveillance products... we make nothing else
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SDX-2005
Ultra-miniature UHF controlled surveillance bug
£69.95 + p&p

SDV-2
Ultra-miniature VHF surveillance bug
£29.95 + p&p
With the possible exception of connectors, there are probably no components that are lower-tech than switches. Although switches are low-tech, getting them connected correctly can be something of a Chinese puzzle. Also, like many other types of component, the range of switches on offer seems to have grown quite dramatically over the years. Due care needs to be taken in order to ensure that you buy the right thing in the first place.

**Toggle and Slider**

Most of the switches used in electronic projects are relatively simple types that provide a basic two-way action, such as an on/off switch. The most popular choices for this type of thing are toggle and slider switches. A toggle switch is operated via a small lever that is called a "dolly". Standard toggle switches have their origins in the early days of electronics, and are too large for use in most of today's projects. However, there are miniature and even smaller sub-miniature types that are well suited to use in even the smallest of electronic gadgets.

As its name suggests, a slider switch has a sliding control knob, usually with a very short travel. Slider switches are mostly very cheap, but are the less popular option as they often have rather awkward mounting requirements. Making the rectangular hole for the control knob is not particularly difficult, but making a neat job of it is a bit tricky. Many years of experience with slider switches suggest that they are not the most reliable of components.

Two-way switches exist in other forms, but the only other common types are the rotary and pushbutton varieties. A rotary switch has a standard control shaft, much like a potentiometer, that is fitted with a control knob. Rotary switches used to be popular for use as on/off switches, but their relatively large size makes them far from ideal for most modern projects. They also tend to be quite expensive and are difficult to obtain these days.

**Mind of Its Own**

Pushbutton switches are available in two basic forms, which are the biased and normal types. A biased switch is one that the user moves to one position, but the switch springs back to its original position as soon as it is released. A typical application for this type of component is as a reset switch. The equipment is held in a reset state while the switch is pressed, but it returns to normal operation when the switch is released. Switches of this type are sometimes referred to as "momentary operation" switches in component catalogues.

Simple pushbutton switches are available in two basic types, which are the "push-to-make" and "push-to-break" varieties. The former is the more common type, where the switch is normally open (off), and pressing the button produces a connection between its two tags. A "push-to-break" switch operates the other way round, with the contacts closed (on) until the button is operated. A project article should make it clear which type is needed. Where no guidance is given, it will almost certainly be a "push-to-make" switch that is required.

Note that some of the more complex pushbutton switches have this biased operation, as do a few special toggle types. These are rather specialist switches though, that are little used in projects.

Most pushbutton switches have what is normally termed “successive operation”. This means that the switch changes state each time it is operated. For example, pressing an on/off switch the first time would switch the gadget on, operating the switch again would switch it off, a third press would switch it on again, etc.

**Contact Arrangements**

When dealing with two-way switches you are certain to encounter terms such as d.p.s.t. and s.p.d.t.. These indicate the contact arrangement of the switch, and there are four types of simple switch. The terms used to describe them and their normal abbreviations are:

<table>
<thead>
<tr>
<th>Contact Arrangement</th>
<th>Abbreviation</th>
</tr>
</thead>
<tbody>
<tr>
<td>Single-pole, single-throw</td>
<td>s.p.s.t.</td>
</tr>
<tr>
<td>Single-pole, double-throw</td>
<td>s.p.d.t.</td>
</tr>
<tr>
<td>Double-pole, single-throw</td>
<td>d.p.s.t.</td>
</tr>
<tr>
<td>Double-pole, double-throw</td>
<td>d.p.d.t.</td>
</tr>
</tbody>
</table>

The simplest of these is the s.p.s.t. variety. This has just two tags and is a simple on/off switch. The d.p.s.t. switches are basically just two on/off switches in a single case and operated in unison. An s.p.d.t. switch has three tags rather than the two of an s.p.s.t. type, and these days it is often called a changeover switch. The middle tag is called the "common", and it connects to one or other of the other two, depending on the setting of the switch.

A switch of this type is used for selecting one or other of two functions. For example, a changeover switch can be used on a radio to switch between medium and long-wave operation. A d.p.d.t. switch is effectively just two s.p.d.t. switches in a single case and operating in unison. The tag arrangements normally used for all four types of switch, and how they relate to the circuit symbols, are shown in Fig.1.

**Continuity Test**

Although most simple two-way switches use the arrangements shown in Fig.1, there are some exceptions. When dealing with any switch of an unfamiliar type there is a lot to be said for using a continuity tester to determine which tags are connected together at each setting of the switch. Even something as basic as a tester based on a battery and torch bulb is adequate for this type of testing.

Simply guessing and hoping is definitely not a good tactic when dealing with switches. Mistakes can result in faults such as short-circuits on the supply lines, which could result in damage to components and are potentially dangerous.

With toggle switches there is an additional trap for the unwary. Try to avoid the classic mistake of getting the two positions of the switch confused. Presumably the mistake would soon be spotted if this should happen with an on/off switch, but the problem could be far from obvious with a switch that is used to control some other function.

There have certainly been instances in the past where readers had problems with projects due to confusion about which mode the device was actually set to. A transistor tester had a number of constructors claiming that the design did not work, when the problem was simply a case of mistaken identity with device’s npn and pnp modes.
Fig.2. Toggle switch function

Fig.2 (top) shows the normal on and off positions for single-throw toggle switches. With double-throw switches the middle and lower tags are connected together when the control knob is in the “up” position, as in the lower drawing of Fig.2. Unhelpfully, slider switches have simpler mechanisms that operate in the opposite fashion. The middle and upper tags are connected together when the control knob is in the “up” position. There could be some exceptions, and it is a good idea to check using a continuity tester before connecting a switch.

Rational Thinking

Many component ranges have been rationalised in recent years, and you might find that some switches are not offered in all four types. This does not really matter too much, because a d.p.d.t. switch can be used in place of any of the other three types. For example, if an s.p.d.t. switch is required, it is just a matter of using one pole of a d.p.d.t. type and leaving three tags unconnected. The other two types of switch can also be emulated by ignoring the tags that are not required.

Potentiometers having built-in d.p.s.t. are available, and are mainly used as a combined volume and on/off control. The tag arrangement of these switches gives little clue to the correct method of connection, but Fig.3 should help to clarify matters. In battery powered circuits it is normal for only one supply to be switched. One pole of the switch will then be left unused, as in the lower diagram of Fig.3.

Multi-way

Obviously some applications require more than two-way operation. With something like a piece of test gear that has six measuring ranges, it is necessary to have some form of six-way switch to enable the user to select the desired range. One approach to this type of switch is to have a bank of linked pushbutton switches. Operating a switch deselects the one that was selected previously, effectively turning the individual switches into a single multi-way type. This is in many ways a neat way of handling things, but banks of pushbutton switches tend to be awkward to use and quite expensive.

The more common approach for electronic projects is to use a multi-way rotary switch. These are available in 12-way 1-pole, 6-way 2-pole, 4-way 3-pole, and 3-way 4-pole versions, and all four types look much the same. Getting the type of switch connected correctly can be a bit tricky, but modern rotary switches are marked with letters and numbers that make things a bit easier. The pole tags are usually marked with letters from “A” to “D”, and the other tags are numbered from “1” to “12”, as shown in Fig.4.

As an example of how these switches operate, in position one (set fully counter clockwise) tags “A” and “B” of a 6-way switch respectively connect to tags “1” and “7”. Moving the switch to position two connects tags “A” and “B” to tags “2” and “8” respectively, then tags “3” and “9” at position 3, and so on.

Wiring diagrams usually have the tag markings, so in practice it is just a matter of carefully duplicating the wiring in the diagram. The small size of the markings on the switches tends to make things a little awkward, and it is easy to get all the wiring to the outer ring shifted one tag along from where it should be. A useful ploy is use a small blob of ink or paint on the body of the component to mark tags “1” and “7”. This makes it much easier to navigate your way around the switch and avoid errors.

Standard rotary switches have adjustable end-stops so that they can be used with less than the maximum number of ways. In many projects one or more poles of a rotary switch are left unused. This means that it is often possible to use more than one type of rotary switch for a given application. Suppose a 5-way 1-pole switch is required. You could use a 6-way 2-pole type with the end-stop set for 5-way operation and one pole left unused. It would be equally valid to use a 12-way single pole switch set for 5-way operation. However, unless you are sure you know what you are doing it is best to use the type of switch specified in the components list.

Adjusting the end-stop of a rotary switch is a bit fiddly but is not difficult. First remove the fixing nut and washer from the switch, and the metal end-stop can be dislodged using the blade of a small screwdriver or a penknife. The end-stop is then relocated in the appropriate slot and pushed right down into place. The switch is then ready to be mounted on the project’s front panel.

Make or Break

In component catalogues there are usually two ranges of multi-way rotary switch on offer. The two ranges are “break-before-make” and “make-before-break” switches. With a make-before-break switch the pole is still connected to one tag when it makes contact with the next. This produces a brief short-circuit between two non-pole tags as the switch is adjusted from one position to the next. With a break-before-make switch the pole is disconnected from the one tag before it is connected to the next, leaving the pole tag momentarily connected to nothing.

A components list will not necessarily specify one type or the other, and in many cases either will do. It is not advisable to use the wrong version if a components list does specify a certain type. In particular, using a make-before-break switch instead of a break-before-make type is likely to have dire consequences.

For example, each time the switch is operated it is possible that there will be a brief short-circuit across supply lines, two outputs will be momentarily connected together, or something similar. The switch would probably be short-lived, and there could be costly damage to the project.
EPE IS PLEASED TO BE ABLE TO OFFER YOU THESE
ELECTRONICS CD-ROMS

ELECTRONICS PROJECTS

Electronic Projects is split into two main sections: Building Electronic Projects contains comprehensive information about the components, tools, and techniques used in developing projects from initial concept through to final circuit board production. Extensive use is made of video presentations showing soldering and construction techniques. The second section contains a set of ten projects for students to build, ranging from simple sensor circuits through to power amplifiers. A shareware version of Matrix's CADPACK schematic capture, circuit simulation and p.c.b. design software is included.

The projects on the CD-ROM are: Logic Probe; Light, Heat and Moisture Sensor; NE555 Timer; Egg Timer; Dice Machine; Bike Alarm; Stereo Mixer; Power Amplifier; Sound Activated Switch; Reaction Tester. Full parts lists, schematics and p.c.b. layouts are included on the CD-ROM.

ELECTRONIC CIRCUITS & COMPONENTS V2.0

Provides an introduction to the principles and application of the most common types of electronic components and shows how they are used to form complete circuits. The virtual laboratories, worked examples and pre-designed circuits allow students to learn, experiment and check their understanding. Version 2 has been considerably expanded in almost every area following a review of major syllabuses (GCSE, GNVQ, A-level and HNC). It also contains both European and American circuit symbols. Sections include: Fundamentals – units & multiples, electricity, electric circuits, alternating circuits. Passive Components: resistors, capacitors, inductors, transistors. Semiconductors: diodes, transistors, components, logic gates. Complimentary output stage

ANALOGUE ELECTRONICS

Analogue Electronics is a complete learning resource for this most difficult branch of electronics. The CD-ROM includes a host of virtual laboratories, animations, diagrams, photographs and text as well as a SPICE electronic circuit simulator with over 50 pre-designed circuits.

Sections on the CD-ROM include: Fundamentals – Analogue Signals (6 sections), Transistors (4 sections), Waveshaping Circuits (6 sections), Op.Amps – 17 sections covering everything from Symbols and Signal Connections to Differentiators. Amplifiers – Single Stage Amplifiers (8 sections), Multi-stage Amplifiers (3 sections), Filters – Passive Filters (10 sections), Phase Shifting Networks (4 sections), Active Filters (6 sections), Oscillators – 6 sections from Positive Feedback to Crystal Oscillators. Systems – 12 sections from Audio Pre-Amplifiers to 8-Bit ADC plus a gallery showing representative p.c.b. photos.

DIGITAL ELECTRONICS V2.0

Digital Electronics builds on the knowledge of logic gates covered in Electronic Circuits & Components (opposite), and takes users through the subject of digital electronics up to the operation and architecture of microprocessors. The virtual laboratories allow users to operate many circuits on screen. Covers binary and hexadecimal numbering systems, ASCII, basic logic gates, monostable action and circuits, and bistables – including JK and D-type flip-flops. Multiples gate circuits, equivalent logic functions and specialised logical functions. Introduces sequential logic including clocks and clock circuitry, counters, binary coded decimal and shift registers. A/D and D/A converters, traffic light controllers, memories and microprocessors – architecture, bus systems and their arithmetic logic units. Sections on Boolean Logic and Verilog diagrams, displays and chip types have been expanded in Version 2 and new sections include shift registers, digital fault finding, programmable logic controllers, and microcontrollers and microprocessors. The institutional versions now also include several types of assessment for supervisors, including worksheets, multiple choice tests, fault finding exercises and examination questions.

ANALOGUE FILTERS

Analogue Filters is a complete course in designing active and passive filters that makes use of highly interactive virtual laboratories and simulations to explain how filters are designed. It is split into five chapters: Revision which provides underpinning knowledge required for those who need to design filters. Filter Basics which is a course in terminology and filter characterization, important classes of filter, filter order, filter impedance and impedance matching, and effects of different filter types. Advanced Theory which covers the use of filter tables, mathematics behind filter design, and an explanation of the design of active filters. Passive Filter Design which includes an expert system and filter synthesis tool for the design of low-pass, high-pass, band-pass, and band-stop filters. Butterworth and Chebyshev ladder filters. Active Filter Design which includes an expert system and filter synthesis tool for the design of low-pass, high-pass, band-pass, and band-stop filters. Butterworth and Chebyshev

PRICES

Prices for each of the CD-ROMs above are:

Hobbyist/Student ...................................................£45 inc VAT
Institutional (Schools/HE/FE/Industry)..............£59 plus VAT
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(These are restricted versions of the full Labcenter software.) ISIS Lite which provides full schematic drawing features including full control of drawing appearance, automatic wire routing, and over 6,000 parts. PROSPICE Lite (integrated into ISIS Lite) which uses unique animation to show the operation of any circuit with mouse-operated switches, pots, etc. The animation is compiled using a full mixed mode SPICE simulator. ARES Lite PCB layout software allows professional quality PCBs to be designed and includes advanced features such as 16-layer boards, SMT components, and an autorouter operating on user generated Net Lists.

ELECTRONICS CAD PACK

PCB Layout

Electronics CADPACK allows users to design complex circuit schematics, to view circuit animations using a unique SPICE-based simulation tool, and to design printed circuit boards. CADPACK is made up of three separate software modules. (These are restricted versions of the full Labcenter software.) ISIS Lite which provides full schematic drawing features including full control of drawing appearance, automatic wire routing, and over 6,000 parts. PROSPICE Lite (integrated into ISIS Lite) which uses unique animation to show the operation of any circuit with mouse-operated switches, pots, etc. The animation is compiled using a full mixed mode SPICE simulator. ARES Lite PCB layout software allows professional quality PCBs to be designed and includes advanced features such as 16-layer boards, SMT components, and an autorouter operating on user generated Net Lists.

ROBOTICS & MECHATRONICS

Case study of the Milford Instruments Spider

Robotics and Mechatronics is designed to enable hobbyists/students with little previous experience of electronics to design and build electromechanical systems. The CD-ROM deals with all aspects of robotics from the control systems used, the transducers available, motors/actuators and the circuits to drive them. Case study material (including the NASA Mars Rover, the Milford Spider and the Furby) is used to show how practical robotic systems are designed. The result is a highly stimulating resource that will make learning, and building robotics and mechatronic systems easier. The institutional versions have additional worksheets and multiple choice questions.

Interactive Virtual Laboratories
Little previous knowledge required
Mathematics is kept to a minimum and all calculations are explained
Clear circuit simulations

(These are restricted versions of the full Labcenter software.) ISIS Lite which provides full schematic drawing features including full control of drawing appearance, automatic wire routing, and over 6,000 parts. PROSPICE Lite (integrated into ISIS Lite) which uses unique animation to show the operation of any circuit with mouse-operated switches, pots, etc. The animation is compiled using a full mixed mode SPICE simulator. ARES Lite PCB layout software allows professional quality PCBs to be designed and includes advanced features such as 16-layer boards, SMT components, and an autorouter operating on user generated Net Lists.

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PICmicro TUTORIALS AND PROGRAMMING

VERSION 2 PICmicro MCU DEVELOPMENT BOARD

Suitable for use with the three software packages listed below.

This flexible development board allows students to learn both how to program PICmicro microcontrollers as well as program a range of 8, 18, 28 and 40-pin devices. For experienced programmers all programming software is included in the PPP utility that comes with the development board. For those who want to learn, choose one or all of the packages below to use with the Development Board.

- Makes it easier to develop PICmicro projects
- Supports low cost Flash-programmable PICmicro devices
- Fully featured integrated displays – 13 individual 1.e.d.s, quad 7-segment display and alphanumeric I.e.d. display
- Supports PICmicro microcontrollers with A/D converters
- Fully protected expansion bus for project work
- All inputs and outputs available on screw terminal connectors for easy connection

NEW V3

ASSEMBLY FOR PICmicro V3
(Formerly PICtutor)

Assembly for PICmicro microcontrollers V3.0 (previously known as PICtutor) by John Becker contains a complete course in programming the PIC16F84 PICmicro microcontroller from Arizona Microchip. It starts with fundamental concepts and extends up to complex programs including watchdog timers, interrupts and sleep modes. The CD makes use of the latest simulation techniques which provide a superb tool for learning: the Virtual PICmicro controller. This is a simulation tool that allows users to write and execute MPASM assembler code for the PIC16F84 microcontroller on-screen. Using this you can actually see what happens inside the PICmicro MCU as each instruction is executed which enhances understanding.

- Comprehensive instruction through 45 tutorial sections
- Includes Vlab, a Virtual PICmicro microcontroller: a fully functioning simulator
- Tests, exercises and projects covering a wide range of PICmicro MCU applications
- Includes MPLAB assembler
- Visual representation of a PICmicro showing architecture and functions
- Expert system for code entry helps first time users
- Shows data flow and fetch execute cycle and has challenges (washing machine, lift, crossroads etc.)
- Imports MPASM files

‘C’ FOR PICmicro VERSION 2

The C for PICmicro microcontrollers CD-ROM is designed for students and professionals who need to learn how to program embedded microcontrollers in C. The CD contains a course as well as all the software tools needed to create Hex code for a wide range of PICmicro devices – including a full C compiler for a wide range of PICmicro devices.

Although the course focuses on the use of the PICmicro microcontrollers, this CD-ROM will provide a good grounding in C programming for any microcontroller.

- Complete course in C as well as C programming for PICmicro microcontrollers
- Highly interactive course
- Virtual C PICmicro improves understanding
- Includes a C compiler for a wide range of PICmicro devices
- Includes full integrated Development Environment
- Includes MPLAB software
- Compatible with most PICmicro programmers
- Includes a compiler for all the PICmicro devices

FLOWCODE FOR PICmicro V2

Flowcode is a very high level language programming system for PICmicro microcontrollers based on flowcharts. Flowcode allows you to design and simulate complex robotics and control systems in a matter of minutes.

Flowcode is a powerful language that uses macros to facilitate the control of complex devices like 7-segment displays, motor controllers and I.e.d. displays. The use of macros allows you to control these electronic devices without getting bogged down in understanding the programming involved.

Flowcode produces MPASM code which is compatible with virtually all PICmicro programmers. When used in conjunction with the Version 2 development board this provides a seamless solution that allows you to program chips in minutes.

- Requires no programming experience
- Allows complex PICmicro applications to be designed quickly
- Uses international standard flow chart symbols (ISO5807)
- Full on-screen simulation allows debugging and speeds up the development process
- Facilitates learning via a full suite of demonstration tutorials
- Produces ASM code for a range of 18, 28 and 40-pin devices
- Professional versions include virtual systems (burglar alarm, buggy and maze, plus RS232, IrDa etc.).

Minimum system requirements for these items: Pentium PC running Windows 98, NT, 2000, ME, XP; CD-ROM drive; 64MB RAM; 10MB hard disk space.

HARDWARE

- £145 including VAT and postage
- 12V 500mA plug-top PSU (UK plug) £7
- 25-way ‘D’ type connecting cable £5

SOFTWARE

- Includes full Integrated Development Environment
- Includes MPLAB assembler
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PRICES

Prices for each of the CD-ROMs above are:

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| Hobbyist/Student | £45 inc VAT |
| Flowcode V2 Hobbyist/Student | £57 inc VAT |
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| Flowcode Professional | £99 plus VAT |
| Institutional/Professional 10 user (Network Licence) | £300 plus VAT |
| Site Licence | £599 plus VAT |

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EPE’s own Teach-In CD-ROM, contains the full 12-part Teach-In series by John Becker in PDF form plus the Teach-In interactive software (Win 95, 98, ME and above) covering all aspects of the series. We have also added Alan Winstanley’s highly acclaimed Basic Soldering Guide which is fully illustrated and which also includes Desoldering. The Teach-In series covers: Colour Codes and Resistors, Capacitors, Potentiometers, Sensor Resistors, Ohms Law, Diodes and L.E.D.s, Waveforms, Frequency and Time, Logic Gates, Binary and Hex Logic, Op.amps, Comparators, Mixers, Audio and Sensor Amplifiers, Transistors, Transformers and Rectifiers, Voltage Regulation, Integration, Differentiation, 7-segment Displays, L.C.D.s, Digital-to-Analogue. Each part has an associated practical section and the series includes a simple PC interface (Win 95, 98, ME ONLY) so you can use your PC as a basic oscilloscope with the various circuits.

A hands-on approach to electronics with numerous breadboard circuits to try out.


FREE WITH EACH TEACH-IN CD-ROM – Electronics Hobbyist Compendium

80-page book by Robert Penfold. Covers Tools For The Job; Component Testing; Oscilloscope – Electronics Hobbyist Compendium

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DAB Radio Aerial

Stef Niewiadomski

A loft-mounted quarter-wave ground plane antenna for digital radio reception

The cost of Digital Audio Broadcast (DAB) receivers has dropped dramatically and they are becoming very popular. Most rely on telescopic aerials and in most areas two or three DAB multiplexes (also called "ensembles") can be received, but the transmitter coverage is still evolving and some areas do not get good coverage.

This article describes an easy-build omni-directional antenna suitable for room or loft mounting. Details are also given for mounting the antenna outside and it can be easily modified for use on other v.h.f./u.h.f. bands, for instance the 2m and 70m amateur bands.

The prototype aerial was conceived and successfully constructed in just over the hour. Buying all the parts new, the antenna should cost under £10 and many of the bits may already be to hand.

As described here, the cable from the antenna plugs into a 75Ω F-type socket in the author’s Pure Evoke-1 DAB radio, but other plugs can be fitted as necessary if needed.

Digital Radio in the UK

Digital audio broadcast transmissions use vertical polarisation, in the old Band III VHF TV range of frequencies, in the range 174MHz to 240MHz which is divided into 41 channels identified as 5A to 13F. Table 1 shows the complete set of DAB Band III channel numbers and their exact frequencies. The UK DAB stations transmit in the range 11B to 12D.

Because of the multiplexed nature of the DAB signal, each channel can accommodate many stations. For example, the BBC multiplexes Radios 1, 2, 3, 4, Five Live, Sports Extra, 6 Music, 7, 1Xtra, BBC Asian Network and BBC World Service onto channel 12B. This service is known as the BBC National DAB.

Non-BBC stations have their own multiplexes. For example, channel 11D is the Digital One Network and contains Classic FM, Virgin Radio, talkSPORT, Planet Rock, and many other commercial stations. Big cities have their own multiplexes containing local programmes.

Multiplexes and stations have labels (i.e. names) which are used to identify them, rather than frequencies as used in v.h.f. f.m. broadcasting. A typical DAB radio will scan for DAB multiplexes with sufficient signal strength and display the multiplex numbers and the names of the stations within those multiplexes. The listener only has to select the stations by name, and does not need to know the frequencies involved.

One clever feature of the DAB multiplexing scheme is that each station within the multiplex can be dynamically allocated a different bandwidth, depending on the nature of the programme content and the audio quality needed. For example, a popular stereo music station (such as Radio 2) is typically given 128kb/s, whereas a mainly talk mono station (such as talkSPORT) is given only 64kb/s. A high quality stereo station (such as Radio 3) is given 192kb/s.

Stations can also broadcast their identity and nature of their broadcast. For example, the type of material, name of the programme, the broadcaster’s name and identity of the music being played are often broadcast for display on the receiver.

There are several web sites where you can type in your post code and check the range of DAB stations you should be able to receive. For example:

http://www.bbc.co.uk/digitalradio/index.shtml?digitalradio

Unlike the v.h.f. f.m. radio network where directional antennas pointing at a single specific transmitter are used, DAB antennas should be omni-directional and reception from several directions actually helps.

Table 1. Band III DAB Radio Channel Numbers and Transmission Frequencies

<table>
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<tr>
<th>Channel</th>
<th>5A</th>
<th>5B</th>
<th>5C</th>
<th>5D</th>
<th>6A</th>
<th>6B</th>
<th>6C</th>
<th>6D</th>
<th>7A</th>
<th>7B</th>
<th>7C</th>
<th>7D</th>
<th>8A</th>
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<tr>
<td>Frequency (MHz)</td>
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<td>176.640</td>
<td>178.352</td>
<td>180.064</td>
<td>181.936</td>
<td>183.848</td>
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<td>187.672</td>
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<td>199.360</td>
<td>201.072</td>
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<td>204.840</td>
<td>206.852</td>
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<td>210.072</td>
<td>211.928</td>
<td>213.848</td>
<td>215.760</td>
<td>217.672</td>
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<td>Transmission (MHz)</td>
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<td>201.072</td>
<td>202.928</td>
<td>204.840</td>
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<td>210.072</td>
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Tint area indicates UK DAB stations allocation
Quarter-Wave Antenna

The general arrangement of the quarter-wave ground plane antenna described here is shown in Fig.1 and the accompanying photographs. The “active” portion of the antenna is a vertical element soldered to the centre pin of a SO239 u.h.f. socket. The length of the vertical element is one quarter of the wavelength of the frequency to be received. Of course, in our application here, we want to receive a range of frequencies, and in practice this doesn’t give a problem because the antenna’s response isn’t so sharp that frequencies at the band edges are noticeably attenuated.

The length (L) in mm of the vertical element is given by the formula:

$$L = \frac{71323}{f}$$

Where: $f$ is the frequency in MHz.

Not being sure of the DAB transmission range in the author’s location (Oxfordshire area), the antenna’s nominal centre frequency was set at 225MHz, which gives the value of L of 317mm, as shown in the diagrams. Using the prototype antenna, DAB signals could be received at 220.35MHz (11C), 222.06MHz (11D), 225.64MHz (12B) and 229.07MHz (12D), which shows that an element length of 317mm is probably a good compromise value.

The small loop at the top of the vertical element is simply to enable the antenna to be hung by some non-conducting medium, for example nylon string, in a loft. It also acts as a safety feature, avoiding the chance of eye damage by a sharp end on the vertical rod.

The “ground plane” consists of a small piece of copper clad board, forming the ground plate, and four ground plane element wires bent down 45° to the horizontal. It is this bending down that adjusts the impedance of the antenna from about 36 Ω if they were left horizontal (or if a big ground plane plate were used) to 50 Ω at the 45° angle.

Construction

Commence construction by first cutting a piece of 16s.w.g. (1.5mm) hard-drawn (stretched) element wire to a length of about 350mm and forming a small loop at one end to make the antenna easy to hang in the loft. The other end of the wire is gradually trimmed, trying it in the protruding pin of the SO239 socket (see Fig.1), until the overall height of the element is 317mm. This sounds more difficult than it is in practice, and in fact the exact length of the vertical element is not too critical as long as it is within a few millimetres of the calculated value. Now solder the vertical element into the SO239 socket as indicated in Fig.1.

The general procedure for making the ground plane of the antenna is shown, in Fig.2. The ground plane plate itself is formed from a 60mm square piece of single-sided copper-clad board, the centre of which is drilled to accommodate the chassis-mounting SO239 socket which supports the vertical element.

The 15mm diameter hole for the socket was cut with a Q-max cutter, which makes a very neat hole, but if you do not have such a cutter, you will have to drill the largest hole you can and then file the hole to its final size using a round file. Once this hole has been made, place the socket in the hole, and mark and drill the four fixing holes, see Fig.2.

Next, the four corners of the ground plate are chamfered and a half-round indent is filed at each corner with a needle file. These indents allow the ground plane elements to fit neatly into the four corners, though they are not necessary for the correct functioning of the final antenna.

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Four lengths of 16s.w.g. (1.5mm) ground plane element wire are cut to about 320mm, and each one soldered to the ground plate copper surface as shown in Fig.2. An overlap of about 20mm on the board is sufficient to give a mechanically sound joint, and avoid the SO239 socket fixing holes. All four elements should now be cut down to lengths of 317mm (i.e. the same length as the vertical element), as measured from the centre of the ground plate, as shown in Fig.2.

With the copper side of the ground plate facing upwards, the four ground element wires should be bent downward by 45°. The SO239 socket, with the vertical element already soldered onto it, is now inserted from below into the centre hole in the ground plane plate and fixed with four 6BA screws, washers and nuts. If you have them, use star washers so that they “bite” into the copper material slightly and ensure good electrical contact between the metal outer of the SO239 socket and the ground plane.

**Making up the Cable**

A length of RG6U 75Ω satellite cable is used to connect the antenna to the DAB radio. A PL259 u.h.f. plug is attached to one end of the cable, which plugs into the SO239 socket supporting the vertical element. The other end of the cable is fitted with an F-type plug for connection to the radio. The suggested method involved in fitting the PL259 plug onto the cable is shown in Fig.3.

The way the F-type plug is mounted on the cable is less obvious, and at first sight it looks like the plug has a piece missing. First a small section of the outer insulation of the RG6U cable is removed and the braid and tape which form the outer electrical shield are folded back. Next, the inner dielectric insulator is trimmed back to about 6mm, leaving about 15mm of the solid inner conductor core exposed – see Fig.4.

The plug is then “screwed” onto the cable over the folded-back braid, and any excess braid trimmed off. The protruding inner conductor wire is now cut to be level with the end of plug’s nut, it is this that forms the “pin” of the plug. This is a process which takes longer to describe than to actually do.

Strictly speaking, we have an impedance mis-match between the 75Ω RG6U cable and the 50Ω vertical element (SO239/PL259) combination, however in practice this does not make a great deal of difference. The author used 10m of cable in his set-up and it did not suffer any noticeable attenuation from this length of cable.

**Practical Results**

The antenna has been in use for several months and has produced excellent results. DAB signals which previously had signal strengths of only 40% to 50% using the receiver’s extendable antenna, are now at a solid 100% strength with the loft antenna. Extra multiplex frequencies, which could not previously be accessed, are now received.

Overall, the results have been excellent, considering the simplicity and low-cost of the design.

**Weather-proofing the Antenna**

As originally conceived, this antenna was intended for internal use in a loft. How the design can be weather-proofed and made suitable for mounting on an outside wall is shown in Fig.5. A length of 40mm outside diameter plastic plumbing pipe is glued, using Araldite-type adhesive, to the underside of the ground plate. Apply the
adhesive all the way round the top end of the pipe so that a weather-proof seal is created, as well as a sound mechanical joint. Make sure the PL259 plug and cable have been plugged into the SO239 socket before gluing the pipe on, or else you have a problem!

The SO239 socket and the joint between it and the top-side of the ground plate need to be waterproofed with silicone bathroom sealant around the base of the vertical element and covering the SO239 connector and securing screws (Fig.5). This will ensure that no water gets into the SO239/PL259 joint and the cable. Once the adhesive has set and everything looks sound, the plastic pipe can be clamped to an outside wall and the cable, exiting the bottom end of the pipe, passed through a suitable hole in the wall, or under the eaves of the house and run to a suitable position for the DAB radio.

**Use On Other Bands**

This design for a quarter-wave antenna is suitable for use on other v.h.f./u.h.f. bands, by simply adjusting the lengths of the vertical and ground plane elements. As given previously, the formula:

$$L = \frac{71323}{f}$$

(where: $L$ is the length and $f$ is the frequency in MHz) can be used to calculate new values of $L$.

For example, the amateur 2m (144MHz to 146MHz) and 70cm (430MHz to 440MHz) bands can be covered by making $L$ equal to:
- 492mm for the 2m band;
- 164mm for the 70cm band.

Note that this is the length of the vertical element and the four ground plane elements, which are always the same length. The size of the ground plane plate stays the same.

The connector at the receiver-end of the cable will need to suit the equipment into which it is being plugged. The use of a BNC connector is a common standard type used in u.h.f. equipment.

Although the omni-directional nature of this design tends to lessen the effective power transmitted compared with dipoles and multi-element Yagis, the antenna is also suitable for transmission, with the use of an appropriate transmitting license, of course. In this case the cable should be changed for high quality 50Ω type, such as RG58, to ensure a good impedance match between the transmitter and the antenna.
Part 8 Discussing the software for SK-4 and Son et Lumière

In Part 7 last month we described the circuits and assembly of this final variant, SK-4, of our Smart Kart mobile buggy. There are two modes of behaviour for SK-4, dancer and talker. These are selected by having S1 open (off, lever down) for dancer or closed (on, lever up) for talker.

PIC Configuration

Before we deal with the programs for these modes, just a few words on the PICs for those who wish to program their own. Before PICs can run any sort of program, they must be configured. If you buy PICs that are already programmed for SK-4, you do not have to concern yourself with this. The base file names are SK41-1 for PIC1, and SK42-1 for PIC2 (as named last month, also see below). Both PICs should be configured with the watchdog timer off, power up timer on, and code protection off. They differ in the setting for the type of oscillator, though. Select RC (resistor-capacitor) for PIC1 and XT (crystal) for PIC2. This means that the configuration word for PIC1 is h3FF3 and that for PIC2 is h3FF1.

Working Together

This is the only project in this series to have two PICs. We need two because the robot is doing two complicated things at the same time – moving about and making sounds. Making sounds means that the processor must precisely generate oscillations of a given frequency and for a given length of time. It cannot (easily) at the same time switch the drive motors on or off, and respond to the inputs from the sensors. So the tasks have been split between two PICs.

The tasks are allocated like this:

PIC1 (Middle deck): controls the drive motors, and receives and acts on input from the bumpers and the light sensor.

PIC2 (Upper deck) generates the sounds, turns the i.e.d.s on and off, receives and acts on input from the sound sensor (when it is not generating sound itself).

The inputs and outputs of the two PICs are listed in Table 8.1.

If the two PICs are to work together, they must be able to communicate. This is why terminals RB3 to RB6 of PIC1 are directly connected to the same-numbered terminals of PIC2. When dancing, PIC2 takes the lead, playing the music to dance to. At the beginning of each bar, it sends a signal to PIC1, telling it to execute the next step of the dance. In this way, the tune and the dance are synchronised. The signal is sent from PIC2 to PIC1 by making the mark line (RB6) high.

When talking, PIC1 takes the lead, driving the robot over a prescribed course, modified when it bumps into something (backs away and spins) or it senses a bright light (heads towards it). At all stages on its wanderings it sends signals to PIC2, telling it what it is doing and what inputs it has received from the bumpers and light sensor. PIC2 then makes appropriate sounds and turns on or two i.e.d.s.

Lining Them Up

The two PICs are lined up ready to go by the handshaking routine illustrated by the

| Table 8.1. Bit allocations for SK-4 |
|---|---|---|---|
| PIC | Bit | Input/Output | Connection | Action |
| PIC1 | RA0-RA3 | O | Power Board | See Table 2, Oct '04 |
| | RA4 | – | Not used | – |
| | RB0 | I | Left Bumper | Unpressed | Pressed |
| | RB1 | I | Right Bumper | Unpressed | Pressed |
| | RB2 | I | Switch S1 | Open | Closed |
| | RB3 | O | Data0 to PIC2 | Transfer data PIC1 to PIC2 |
| | RB4 | O | Data1 to PIC2 | Transfer data PIC1 to PIC2 |
| | RB5 | O | Data ready, or | Data2 to PIC2 |
| | RB6 | I | Mark from PIC2 | Transfer data PIC1 to PIC2 |
| | | (when dancing) | | Timing signal from PIC2 to PIC1 |
| RB7 | I | Light Sensor | Low Light | High Light |
| PIC2 | RA0 | O | Speaker | Sound Signal |
| | RA1 | O | D1 Red i.e.d. | Off | On |
| | RA2 | O | D2 Green i.e.d | Off | On |
| | RA3 | O | D3 Blue i.e.d | Off | On |
| | RA4 | – | Not used | – |
| | RB0 | I | Sound switch flip-flop output | No Sound (reset) | Sound detected |
| | RB1 | O | Sound switch reset input | Resets flip-flop | Normal level |
| | RB2 | I | Behaviour select switch, S1 | Switch Open (down) | Switch Closed (up) |
| | RB3-RB6 | See entries above for same-numbered bits in PIC1 (reverse action) |
| | RB7 | – | Not used | – |
Flow chart in Fig 8.1. The dashed arrows indicate when one PIC is waiting to receive a signal on the mark line (PIC1) or the ready line (PIC2). Following power-on or reset, both processors go through the usual initialisation stages, PIC2 with its 4MHz crystal running a lot faster than PIC1.

As soon as PIC2 is initialised, it places a logic high level on the mark line. PIC1 waits in a loop to receive it. PIC1 being slower, it will probably find that mark is already high, so will drop straight through the loop and put a high level on the ready line. PIC2 is waiting in a loop to receive this.

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Song and Dance
Nothing happens in the song and dance mode until a sound is detected. The idea of this is that the robot can be quietly switched on in an empty room and left there. Later, when an unsuspecting person enters the room and by chance makes a noise, the robot springs suddenly into action with loud music and a lively dance.

The sound sensor is so sensitive that it can be triggered even by a whisper (or by sounds from other rooms in a noisy house!). As shown in Fig 8.2, Behave1 first calls a subroutine (trigger) to find out if a sound has set the flip-flop (IC3a and IC3b in Part 7 Fig.7.2). The flip-flop has already been reset during the initialisation stage by clearing Port B and then making RB1 high. The trigger subroutine simply reads the level on RB0 and copies it to a variable trig. If a sound has been detected, trig has the value 1 and PIC2 drops through to the cycle routine.

Cycle provides a way of selecting what is to happen next. It switches on the red, green and blue l.e.d.s one at a time in turn. Each l.e.d. is on for about two seconds and, depending on which l.e.d. is on, when you clap or make some other noise, different things happen.

To get SK-4 to dance, clap when the red l.e.d. is on. Fig.8.2 shows how this action is programmed. First, the red l.e.d. is switched on by making RA1 high. It was found when testing the robot that switching on the relatively large current required by the red l.e.d. caused a spike on the supply line, which set the flip-flop. Attempts to eliminate this by adding a capacitor to the circuit were not reliable, so a software solution was adopted. A short routine, reset, called immediately after switching the l.e.d. on, resets the flip-flop by making RB1 low, then high.

A delay then allows time for a sound to be detected. Making a sound during the delay period sets the flip-flop and, at the end of the delay period, a call to trigger discovers this. If there has been a sound while the red l.e.d. has been on, the program branches to Saints. The song and dance begins.

If there has been no sound, the program continues through two more sequences that are similar before looping back to cycle again. In the first of these, the green l.e.d.
comes on and the robot makes a two-tone beep (its word for “green”). In the second stage, the blue l.e.d. comes on and the robot says “blue”.

If you are adapting the program yourself, you could introduce other tunes and dances into the cycle loop instead of the two-tone sounds.

Marching Orders

The flow chart in Fig.8.3 outlines the routine for playing the tune, *When the Saints Come Marching In*. The tune is coded as a subroutine named seq1. This appears at the very beginning of the listing. It has to be put there so that it is all within the first 256 program lines. Data blocks that spread across the boundaries between one 256-word block and the next make the programming more complicated.

Here are the first eight lines of seq1:

```
seq1:   addwf pcl,f
        retlw 0FEh     ; Mark.
        retlw 014h     ; G
        retlw 057h
        retlw 01Fh     ; 1 quaver
        retlw 0Eh      ; B'
        retlw 063h
        retlw 028h     ; 1 quaver
```

It continues for a further 110 lines, all consisting of retlw followed by a value. The Saints subroutine (Fig.8.3) begins by setting the pointer variable to zero. This variable indicates (or “points to”) the next item of data to be read from seq1. Pointer is loaded into the working register (W) and then seq1 is called. The first line of this (see listing just given) adds the present content of the program counter (PCL) to W and stores the result in the program counter. The program counter is then incremented, as usual, for the next instruction to be read. Because pointer is zero, the processor simply reads the next line retlw 0FEh and returns to the main program with this value in W. As can be seen in Fig.8.3 the program examines the value in W and if it is one of 0h, 0FFh, or 0FEh (0, 255, 254), identifies it as a code. The effect of the codes is:

- If it is zero (0h), the end of the tune has been reached; go to the done subroutine for a short pause and then back to the cycle routine.
- Code 255 (0FFh) indicates a “rest”; a period of silence equal in length to one quaver. The PIC1 then goes back to the beginning of the loop to play the next note.
- Code 254 (0FEh) indicates the beginning of a bar; a pulse (mark) is sent to PIC2. Then PIC1 loops back to play the next note.

**CALCULATING VALUES**

There is no space here to go into details but, if you want to program your own tunes, this is how to work out the values:

1. Begin with the frequency of the note and find the length of the half-period in microseconds.
   
   \[ \text{Half-period} = \frac{500000}{\text{frequency}} \]
   
   Assuming a 4MHz crystal, a processor cycle is one microsecond.

2. Find a pair of values for slowdata and fastdata such that:
   
   \[ (50 \times \text{slowdata}) + (3 \times \text{fastdata}) + 15 = \text{half-period} \]

3. Calculate the value of oscdata that produces a note lasting one quaver:
   
   \[ \text{oscdata} = \text{frequency} \times 0.073 \]

For longer or dotted notes, multiply by 1.5, 2, 4 etc. Then round to the nearest whole number. To increase the tempo, reduce the factor 0.073 to, say 0.6. If any values come to 254 or more, reduce the factor for all notes.

Example: To play a C’ quaver:

- Frequency = 523.3Hz
- half-period = 500000/523.3 = 956μs
- By trial, (50 x 16) + (3 x 47) + 15 = 956
- so slowdata = 16 and fastdata = 47
- Oscdata = 523.3 x 0.073 = 38
If the value in \( W \) is not a code, it is the first of three values that define the note. These are loaded in turn as \( \text{pointer} \) is incremented and stored as three variables, \( \text{slowdata} \), \( \text{fastdata} \) and \( \text{oscdata} \). The first two of these are the values to be used in the timing loops to obtain the required frequency (pitch). \( \text{Oscdata} \) is the number of oscillations to be produced, so it determines the length of the note.

With these three values stored, we call \( \text{Oscillate} \) to make the sound. It consists of a conventional double loop counter, using a constant in the outer loop counter and \( \text{oscdata} \) in the inner loop to switch the current to the speaker on and off the required number of times.

It calls a conventional timing subroutine \( \text{pause3} \) to determine the length of each on and off period. On returning from \( \text{Oscillate} \), PIC2 increments \( \text{pointer} \) to the first value in the next note, and then loops back to the beginning.

### Over to PIC1

While PIC2 is busy producing the tune, PIC1 is waiting to respond to the “mark” signal (a short high pulse) being sent to it whenever PIC2 encounters an 0FEh code. PIC1 runs through a programmed series of movements stored in a subroutine named \( \text{Seq3} \). Like \( \text{Seq1} \) in the PIC2 program, this consists of a first line to set the program counter followed by lines defining which motion to effect during each bar of the tune:

\[
\text{seq1: addwf pcl.f} \\
\text{retlw 0Ah ; Forward} \\
\text{retlw 05h ; Reverse} \\
\text{retlw 09h ; Spin left}
\]

There are eight more lines listing the remaining eight steps of the dance. The routine starts by clearing \( \text{pointer} \), to point PIC1 to the first step of the dance. When the first “mark” is received, PIC1 goes to \( \text{seq1} \) and loads 0Ah into \( W \). This is one of the codes that we have been using in previous versions of the robot to control the drive motors.

This code is sent to the motors and SK4 runs forward for about one second. It then stops the motors and increments \( \text{pointer} \) before going back to the beginning of the loop to wait for the next “mark” and the next step. The value of \( \text{pointer} \) is tested at the end of each loop and, if it has reached 10, the program branches back to \( \text{Behave1} \) ready to begin another dance.

### Talkabout

**Talkabout** is the second behaviour mode, in which SK-4 wanders about the room while telling you what it is doing. This behaviour is decided by the signals being sent to the motors and being received from the bumpers and light sensor, so we will begin by looking at the program for PIC1. **Behave2**: which begins by making PIC1 ready to respond to interrupts (but not yet) and clears the \( \text{bumps} \) counter:

**Behave2**:

\[
\text{bcf intcon,7 ; Disable all interrupts (GIE = 0)} \\
\text{bsf intcon,3 ; Enable int on change (RBIE = 1)} \\
\text{movf portb,W ; Read Port B} \\
\text{bcf intcon,0 ; Clear interrupt flag (RBIF = 0)} \\
\text{clr bumps} \\
\text{; (see Fig.8.5)}
\]

The flowchart of Fig.8.4 shows that SK-4 wanders about the room according to a set pattern, but that this may be modified by means of a 3-bit activity code, which is sent to PIC2 on RB3 (Data0), RB4 (Data1) and RB5 (Data2). Table 8.2 lists all the codes and their meaning.

<table>
<thead>
<tr>
<th>Data2 (RB5)</th>
<th>Data1 (RB4)</th>
<th>Data0 (RB3)</th>
<th>Meaning</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>0</td>
<td>0</td>
<td>Robot has stopped</td>
</tr>
<tr>
<td>0</td>
<td>0</td>
<td>1</td>
<td>Spinning left</td>
</tr>
<tr>
<td>0</td>
<td>1</td>
<td>0</td>
<td>Spinning right</td>
</tr>
<tr>
<td>0</td>
<td>1</td>
<td>1</td>
<td>Moving forward</td>
</tr>
<tr>
<td>1</td>
<td>0</td>
<td>0</td>
<td>Has bumped 5 times</td>
</tr>
<tr>
<td>1</td>
<td>0</td>
<td>1</td>
<td>Is seeing light</td>
</tr>
<tr>
<td>1</td>
<td>1</td>
<td>0</td>
<td>Is not seeing light</td>
</tr>
<tr>
<td>1</td>
<td>1</td>
<td>1</td>
<td>Reversing</td>
</tr>
</tbody>
</table>

When the robot bumps into objects, such as walls and furniture. When the routine calls **bumpers**: the input from the bumpers is checked to see if the robot is pressed against an object. If so, it reverses away, spins left or right (depending on which bumper made contact), then stops. It counts the number of bumps experienced and stores this in \( \text{bumps} \).

This far the routine is the same as for **bumpers**: in the software for SK-2 (Jan '05). In addition, this version of the routine tells PIC2 what has happened. It does this by means of a 3-bit activity code, which is sent to PIC2 on RB3 (Data0), RB4 (Data1) and RB5 (Data2). Table 8.2 lists all the codes and their meaning.

The bumper subroutines include lines for sending the binary code “100” to PIC2. Actually the full 8-bit code that is sent is “00010000” (10h in hex) including bits 0 to 2 and 6 to 7.

After checking the bumpers, PIC1 issues instructions to the motors to move the robot forward. It puts the usual forward motion code (0Ah) on Port A. This code, still in the working register, is then converted to the corresponding activity code (as in Table 8.2) by calling **Talkon**. This subroutine performs the conversion...
and puts the appropriate activity code on PIC2 (see Table 8.2). If RB7 is low (no light detected), the robot spins left, to put it on a new course. The code for “is not seeing light” is sent to PIC2.

Finally, the stored values are put back where they came from, the interrupt flag (RBIF) is cleared and PIC1 returns to the main program.

Back to PIC2

When in Talker mode, PIC2 does nothing but read the signals from PIC1 and immediately act on them. Fig.8.5 shows how it analyses the signals. It could happen that the signals are being changed while they are being read. In this case, the reading will be in error and the wrong sounds and l.e.d. display will be produced. But the time taken to read the signals is so much less than the time taken by the routine for generating sounds and l.e.d. activity, that such errors will seldom occur. We do not need handshaking here.

The signals are analysed by a tree-like routine based on testing the data bits one at a time. For example, the first test is:

```
Behave2: btfsc portb,5 ; Read data2
       goto data1xx ; To analyse signals that begin with “1”
     btfsb portb,4 ; Read data1
```

Next comes a delay while the robot moves or spins and, at the same time PIC2 receives the activity code and makes the appropriate response (see later). Then the motors are stopped and bumpers: is called to see if the robot has collided with an object.

The above sequence is repeated five times, but with a different motion, as listed in Fig.8.4. In addition, interrupts are enabled when the robot is spinning, and disabled afterward. We use the “interrupt on change” feature, which interrupts processing when there is a change of input to any one of bits 4 to 7 of Port B.

In this application, Port B bits 4 and 5 are outputs (see Table 8.1) so are not affected. Bit 6 receives the mark signal from PIC2, but this is not used in the talker program, so remains low and does not cause an interrupt. Therefore, if there is an interrupt it must be a change of input at RB7, which receives the signal from the light sensor.

The interrupt service routine is straightforward. It first stores the contents of W, the Status register, and the two ports. Next, it reads the light sensor at RB7. If it is high (light detected) the motors drive the robot forward in the direction of the light. The code for “is seeing light” is sent to PIC2.

When in the light sensor.

When in \textit{Talker} mode, PIC2 does nothing but read the signals from PIC1 and immediately act on them. Fig.8.5 shows how it analyses the signals. It could happen that the signals are being changed while they are being read. In this case, the reading will be in error and the wrong sounds and l.e.d. display will be produced. But the time taken to read the signals is so much less than the time taken by the routine for generating sounds and l.e.d. activity, that such errors will seldom occur. We do not need handshaking here.

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     btfsb portb,4 ; Read data1
```

Eventually, when the signal is completely analysed, PIC2 is brought to one of eight subroutines. One of these (\textit{Isstop}) is shown in full in Fig. 8.5. The robot is stopped so it emits a two-tone sound middle C followed by E. The pointer variable is first pointed to the data for C in \textit{seq2}. Then we call the subroutine \textit{Onenote} to play it. \textit{Onenote} is similar to \textit{Saints}, which we used in Dancer mode, but it calls on \textit{Seq2} instead of \textit{Seq1}. It does not have to cope with zero, 255 or 254 codes as these do not occur. The \textit{Isstop} subroutine then sets the pointer to a different note (E') and calls \textit{Onenote} again to play it.

The other subroutines, not shown in Fig. 8.5, play different pairs of notes and may switch on one or two l.e.d.s. We are not saying exactly what they do, but they all represent different “words” in SK-4’s vocabulary. You can find out which by examining the downloaded listing.

It is good fun to watch the robot in action and tie up its sounds and flashing l.e.d.s with its activities. So as we close this series, our final words to you are: \begin{center} \textit{Learn to sing like a Smart Kart!} \end{center}
ELECTRONIC PROJECT BUILDING FOR BEGINNERS  
R. A. Penfold

This book is for complete beginners to electronic project building. It provides a complete introduction to the practical side of this fascinating hobby, including the following topics:

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And there's much, MUCH more. The author's tongue-in-cheek writing style makes it a delight to read, but it's still a REAL technical book, extremely detailed and accurate.

Contents: Fundamental concepts; Analog versus digital; Conductors and insulators; Voltage, current and resistance; Capacitance and inductance; Semiconductors; Printed logic functions; Binary arithmetic; Boolean algebra; Karnaugh Maps; State diagrams, tables and machines; Analog-to-digital and digital-to-analog; Integrated circuits (ICs); Memory ICs; Programmable ICs; Application-specific integrated circuits (ASICs); Circuit diagrams, how radio works, disc and tape recording, elements of TV and radar, digital signals, gating and logic circuits, counting and correcting, microprocessors, calculators and computers, miscellaneous systems.

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And there's much, MUCH more. The author's tongue-in-cheek writing style makes it a delight to read, but it's still a REAL technical book, extremely detailed and accurate.

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Alan Dower Blumlein made an extraordinary life in which his inventive output is harmoniously split between his contributions to BBC Television and his contributions to wireless communication. His early death during the darkest days of World War II left to the world a technology which has covered his life and achievements ever since.

His 1931 Patent for a Binaural Recording System was so revolutionary that most of his contemporaries regarded it as more than a little bit ahead of its time. Even years after his death, the full magnitude of his detail had not been fully utilized. Among his 128 patents are the principal electronic circuit techniques for the development of the world's first electronic television system. During his short working life, Blumlein contributed greatly to the breaking entirely new ground in electronic and audio engineering.

During this Second World War, Alan Blumlein was deeply engaged in the development of equipment for broadcasting and contributed enormously to the system eventually to become the H.E.V.-binaural sound system. During an experimental H.E.V. flight in June 1942, the Halifax bomber in which Blumlein and several colleagues were flying, crashed and all aboard were killed. He was just days short of his thirty-ninth birthday.

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Robin Vincent

How do I make music on my PC? Can I record music onto my PC? What s a sequence? How can I get my PC to print a music score? What sort of a soundboard do I need? What hardware and software do I need? How do I connect a keyboard or microphone to the computer? Just a few of the questions you've probably asked. Well, you should read this book before you answer to all of them and many more, in this book, it will show you what can be done, what it all means, and what you will need to start creating your own music on your PC. The author provides the guidance and will help you understand how a computer can be used as a musical tool.

It covers soundcards, sequencers, hard disk digital audio recording and editing, plug ins, printing with notation software, using your PC as a synthesizer, getting music onto and from MIDI devices,通往 the Internet, all aboard were killed. He was just days short of his thirty-ninth birthday.

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R. A. Penfold

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There are faders, wipers and effects units which will add sparkle and originality to your video recording, an audio mixer and noise reducer to enhance your sound tracks and a basic computer control interface. Also, there's a synthesizer for music on your video.

None of the projects require specialized equipment other than the tools in your workshop and this book will save you a small fortune.

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To be a real fault finder, you must be able to get a feel for what is going on in the circuit you are examining. In this book Robin Pain sets out the techniques needed to be a fault finder.

Simple circuit examples are used to illustrate principles and concepts fundamental to the process of fault finding. This is not a book for beginners. It is a book of practical tips and hints and rules of thumb, all of which will equip the reader to tackle any job. You may be an engineer or technician in search of information and guidance, a college student or a hobbyist building a project from a magazine, or simply a keen self-taught amateur who is interested in electronic equipment and the use of CMOS integrated circuits, but does not lose sight of the fact that digital electronics has numerous "real world" applications.

The topics covered in this book include: the basic concepts of logic circuits; the functions of gates, inverters and other input building blocks; CMOS logic i.c.s and their characteristics, and the advantages in practical circuit design; oscillators and monostables (timers); flip-flops, binary dividers and binary counters; decade counters and display drivers.

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The Internet Page

Alan Winstanley

Down with Ads

In spite of taking precautions verging on complete paranoia, an irritating piece of spyware managed to drop itself onto the writer’s PC, which is currently causing highly annoying pop-ups to be launched when certain web sites are visited (including eBay and Microsoft). Perversely, it warns that the machine may have been infected by spyware (it has been: it’s the pop-up adware itself). The “Cancel” button does anything but.

The word “Advertisement” is bottom left, off-screen because you have to scroll down a few millimetres before it becomes apparent. The only saving grace is a tiny link stating that the advertisement is not brought to you by the web site you are visiting. After closing the window, surfing is interrupted again by pop-ups for online gambling.

The first removal tool of choice is Ad-aware (www.lavasoft.de), a product that should be a compulsory piece of kit for everyday Internet users. 117 million downloads in nine months can’t be wrong. Also become familiar with Spybot Search and Destroy (www.safer-networking.org/en/download/).

Recently, Microsoft entered the fray by offering, presently free of charge, new Microsoft Windows AntiSpyware (Beta), which after authenticating your Windows software online can be downloaded from www.microsoft.com. This is a very attractive-looking product that is quite thorough and the technology has a respectable pedigree. It is doubtful that any single product will ever catch all spyware though, so become accustomed to using several removal products, and keep them updated with the latest adware profiles.

A Phish Pharm

The principles of “phishing” have been widely reported in the news and hopefully EPE readers are now on their guard against attempts to trick them into revealing private security information to fraudsters. These “phishing” attacks are usually emails imploring users to log in somewhere to revalidate their security details. The emails appear to hail from popular banks, building societies, credit card companies, PayPal, eBay and so on.

Whilst some emails are just plain risible in their attempts to deceive, sometimes they have been very skilfully composed and resemble the real thing. Even the writer had to stop and think about a PayPal phishing email that arrived the other day.

Last month we highlighted the free anti-phishing toolbar supplied by www.netcraft.com, and although its effectiveness depends on the fraud having already been recorded in the toolbar’s database, it is worth trying. The popular Eudora email client currently used by the author (www.eudora.com) now has an “anti-scam” feature that highlights possible phishing problems as well.

The economics behind phishing are quite startling. If say ten million emails are sent out, and only 0.001% is tricked into replying, that yields 100 customer log-ins – a handsome reward for the perpetrators and their money-laundering operations. It is reported that earlier this year Symantec software products were detecting phishing attacks running at a rate of 33 million per week.

Worse still is the new prospect of “pharming” which is several leagues nastier than any audacious phishing attack. A trojan takes root in a suspect’s PC, where it lies waiting for the moment that the user decides to access their online banking system. At this point the virus silently diverts the web browser to a fake web site, which is an imitation of the genuine bank’s service. After logging in as normal, the user has then gifted their confidential access details to the fraudsters.

A quick look at Symantec’s web site (http://securityresponse.symantec.com) reveals the latest threat to be PWSteal.Bancos.R which it says is “a password-stealing Trojan horse program that steals information entered into certain banking Web sites and logs keystrokes. It may also take screenshots of certain banking web pages to collect passwords and other sensitive information from a compromised computer.”

This Trojan has been aimed at Brazilian banking institutes and one Brazilian master criminal has reportedly been convicted of online fraud to the tune of nearly $40 million, a result of sending out some three million phishing mails per day.

Other ways in which supposedly secure banking systems are being infiltrated include the planting of keylogging software and hardware into an institution’s network, perhaps via a pliant IT subcontractor or by using “inside” bank staff. The London office of the Sumitomo Mitsui Banking Corporation was recently the subject of a failed attempt to transfer fraudulently a total of £220 million ($418 million) to various overseas accounts, aided by software that snuffed out account passwords and log-ins.

The system of simple log-ins and passwords is approaching its sell-by date. Just as a modern car has a security transponder embedded in the ignition key that is recognised by the car, it is probable that electronics hardware will increasingly be used to improve online security in years to come. It might start with the use of smartcards to be inserted into a reader to verify identity prior to logging in. Biometric ID might become the norm: fingerprint recognition is already built into some Sony USB memory cards and Samsung laptop computers, and one day a USB palmprint reader device might be needed to log in. Perhaps we may all finish up with iris scanners perched on top of our computer screens, hoping that a Trojan hasn’t been developed that sends snapshots halfway round the world.

EPE Chat Zone

Regular readers will have noted the temporary withdrawal of the EPE Chat Zone on our web site. A series of failures beyond our control crashed the forum as quickly as it was restored. Many dozens of users have entered their email address at the Chat Zone to receive an alert when a replacement forum is launched, which is hopefully during April. There will be plenty of help on hand for new users, but I must ask readers to be patient, and in the meantime we have been asked to link to the Unofficial EPE Forum at www.epeforum.net.
Printed circuit boards for most recent EPE constructional projects are available from the PCB Service, see list. These are fabricated in glass fibre, and are fully drilled and roller tinned. Add £1 per board for airmail outside of Europe. Remittances should be sent to The PCB Service, Everyday Practical Electronics, Wimborne Publishing Ltd, 408 Wimborne Road East, Ferndown, Dorset BH22 9TD. Tel: 01202 873872; Fax 01202 874562; Email: orders@epemag.wimborne.co.uk. On-line Shop: www.epemag.wimborne.co.uk/shopdoor.htm. Cheques should be crossed and made payable to Everyday Practical Electronics (Payment in £ sterling only).

NOTE: While 95% of our boards are held in stock and are dispatched within seven days of receipt of order, please allow a maximum of 28 days for delivery – traverse receivers allow extra if ordered by surface mail. Back numbers or photocasts of articles are available if required – see the Back Issues page for details. We do not supply kits or components for our projects.

A large number of other boards are listed on our website. Printed circuit boards can only be supplied on a payment with order basis.

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